

Strolling Home

COPPER KNOB
STEPPERS

拍數: 32 牆數: 4 級數: Beginner / Improver
編舞者: Derek Robinson (UK) - December 2013
音樂: Back Home Again - Old Crow Medicine Show : (CD: The Music Is You - A Tribute
To John Denver)



No fancy or complicated steps – just a twist in the tail! For the first half of the dance you will start facing the front or back walls alternatively (12.00 & 6.00).

After the restart you will finish the second half of the dance facing the side walls (3.00 & 9.00). Have fun!

16 count intro. Restart after 16 counts on wall 10.

Sec 1: SIDE, TOUCH, SIDE, TOUCH, SIDE, TOGETHER, FORWARD, TOUCH.

- 1-2 Step right to right side, touch left beside right.
- 3-4 Step left to left side, touch right beside left.
- 5-6 Step right to right side, step left beside right.
- 7-8 Step forward on right, touch left beside right.

Sec 2: SIDE, TOUCH, SIDE, TOUCH, SIDE, TOGETHER, ¼ TURN, SCUFF.

- 1-2 Step left to left side, touch right beside left.
- 3-4 Step right to right side, touch left beside right.
- 5-6 Step left to left side, step right beside left.
- 7-8 Make ¼ Turn left stepping forward on left, scuff right forward. (9.00).

(Restart here on wall 10)

Sec 3: FORWARD, SCUFF, FORWARD, SCUFF, ROCKING CHAIR.

- 1-2 Step forward right, scuff left.
- 3-4 Step forward left, scuff right.
- 5-6 Rock forward on right, recover onto left.
- 7-8 Rock back on right, recover onto left.

Sec 4: ¼ TURN, HOLD, BACK ROCK, WALK FORWARD LEFT, RIGHT, LEFT, TOUCH.

- 1-2 Make a ¼ turn left stepping right to right side, hold. (6.00).
- 3-4 Rock back on left, recover onto right.
- 5-6 Walk forward left, right.
- 7-8 Walk forward left, touch right beside left.

Begin again.

Restart: On wall 10 facing 6.00, dance the first 16 counts then restart the dance from the beginning, you will be facing 3.00 for the Restart.

Ending: You will end the dance facing the side wall (3.00), Instead of walking forward, walk a ¼ turn left to finish facing the front.

Kinda Country Line Dancing - Audrey or Derek Robinson - Email: Auder8@msn.com