

Love Shaack

COPPERKNOB
STEPPERS

拍數: 72 牆數: 4 級數: Improver
編舞者: Roly Ansano (USA) - September 2012
音樂: Love Shack (Glee Cast Version) - Glee Cast



Intro: 8 counts

Sec 1-8. FORWARD TOE STRUTS

1-2 Touch R toe forward, drop heel
3-4 Touch L toe forward, drop heel
5-8 Repeat 1-4

Sec 9-16. FOUR-POINT TOUCHES, VINE TO RIGHT

1-2 Touch R to side, touch R together
3-4 Repeat 1-2
5-6 Step R to side, cross L behind R
7-8 Step R to side, touch L together

Sec 17-24. FOUR-POINT TOUCHES, VINE TO LEFT

1-2 Touch L to side, touch L together
3-4 Repeat 1-2
5-6 Step L to side, cross R behind L
7-8 Step L to side, touch R together

Sec 25-32. HITCH-STEPS

1-2 Hitch R knee (body to right diagonal), step R back
3-4 Hitch L knee (body to left diagonal), step L back
5-8 Repeat 1-4

Sec 33- 40. LINDY BASIC

1&2 Chassé side R,L,R
3-4 Rock L back, recover to R
5&6 Chassé side L,R,L
7-8 Rock R back, recover to L

Sec 41-48. DIAGONAL STRUTS

1-2 Touch R forward and slightly to right, drop heel bending knees
3-4 Touch L forward and slightly to left, drop heel bending knees
5-8 Repeat 1-4

Sec 49-56. LINDY BASIC

1&2 Chassé side R,L,R
3-4 Rock L back, recover to R
5&6 Chassé side L,R,L
7-8 Rock R back, recover to L

Sec 57-64. DIAGONAL STEP-SLIDE-STEP-TOUCH

1-2 Step R diagonally forward, slide L together
3-4 Step R diagonally forward, touch L together
5-6 Step L diagonally forward, slide R together
7-8 Step L diagonally forward, touch R together

Sec 65-72. DIAGONAL STEP-SLIDE-TURN-STEP-SLIDE

- | | |
|-----|---|
| 1-2 | Step R diagonally forward, slide L together |
| 3-4 | Step R diagonally forward, touch L together |
| 5-6 | Turn 1/4 left and step L diagonally forward, slide R together |
| 7-8 | Step L diagonally forward, touch R together |

Arm styling for steps 57-72: Elbows tucked at sides, push arms forward in the direction of diagonal step

REPEAT

**ENDING: On Wall 7, music stops on count 65. Hold and restart when the beat kicks back in.
Do the TOE STRUTS turning 1/2 left to face 12.00. Dance to count 32 and pose.**
