

Iwak Peyek (Goyang Koplo)

COPPERKNOB
BY STEPHEN

拍數: 32 牆數: 4 級數: Beginner
編舞者: Bambang Satiyawan (INA) - March 2012
音樂: Iwak Peyek - Trio Macan



Start on vocal (ooo...)

I. ROCKING CHAIR-LOCK SHUFFLE-PIVOT 1/2 RIGHT-STEP FWD-LOCK SHUFFLE

1&2& Rock R forward - recover on L - rock R back - recover on L
3&4 Step R forward - lock/ball L behind R - step R forward
5&6 Step L forward - turn 1/2 right step R in place - step L forward
7&8 Step R forward - lock/ball L behind R - step R forward

II. BOTA FOGO-PADDLE TURN-TOGETHER

1&2 Cross L over R - ball R to side - step L in place
3&4 Cross R over L - ball L to side - step R in place
5&6& Turn 1/4 right rock L to side - recover on R - turn 1/4 right rock L to side - recover on R
7&8 Turn 1/4 right rock L to side - recover on R - close L to R (03.00)

***TAG 1&2& :HIP BUMPS R-L-R-LAND RESTART HERE AFTER WALLS 3,7 and 9**

III. DIAGONAL FWD LOCK SHUFFLE (R+L)-DIAGONAL BACK STEP, TOUCH BESIDE (R+L)-TURN 1/4 RIGHT FWD STEP - CLOSE TOGETHER-TURN 1/4 RIGHT SIDE STEP-TOUCH TOGETHER

1&2 Step R diagonal forward - lock/ball L behind R - step R diagonal fwd
3&4 Step L diagonal forward - lock/ball R behind L - step L diagonal fwd
5&6& Step R diagonal back - touch L beside R - step L diagonal back - touch R beside L
7&8& Turn 1/4 right step R forward - close L to R - turn 1/4 right step R to side - touch L beside R (option with hip bump)

IV. DIAGONAL FWD LOCK SHUFFLE(L+R)-DIAGONAL BACK STEP, TOUCH BESIDE(L+R)-TURN 1/4 LEFT FWD STEP-CLOSE TOGETHER-TURN 1/4 LEFT SIDE STEP-CLOSE TOGETHER

1&2 Step L diagonal forward - lock/ball R behind L - step L diagonal fwd
3&4 Step R diagonal forward - lock/ball L behind R - step R diagonal fwd
5&6& Step diagonal back L - touch R beside L - step R diagonal back - touch L beside R
7&8& Turn 1/4 left step L forward - close R to L - turn 1/4 left step L to side - touch R beside L (option with hip bump)

***TAG AFTER WALL 1: 1&2& HIP BUMPS R-L-R-L**

***ENDING @ LAST WALL 12:**

1&2&3 HIP BUMPS R-L-R-L-TURN 1/4 RIGHT STEP R FORWARD AND OPEN YOUR HAND