

# Semowah

拍數: 64      牆數: 2      級數: Easy Intermediate  
編舞者: Kenny Teh (MY) - November 2011  
音樂: Shen Me Hua (什么话)



Intro: on vocals

**(S1) Rocking Chair, ½ Turn Shuffle**

1-4            Rock forward right, recover, rock back right, recover  
5-8            Rock forward right, recover, ½ turn right shuffle forward

**(S2) Rocking Chair, ½ Turn Shuffle**

1-4            Rock forward left, recover, rock back left, recover  
5-8            Rock forward left, recover, ½ left shuffle forward

**(S3) Weave, Side rock recover, Shuffle**

1-4            Step right, step left behind, step right, step left over right,  
5-8            Step right to right, recover, cross shuffle RLR

**(Count 5: Point your right hand right)**

**(S4) Weave, Side rock recover, Shuffle**

1-4            Step left, step right behind, step left, step right over left  
5-8            Step left to left, recover, cross shuffle LRL

**(Count 5: Point your left hand left)**

**(S5) Touch, Kick, Step, Touch, Hip Bumps, Shuffle**

1-4            Touch right, kick right, step right back, touch left in front of right  
5&6           Hip bumps RLR (Left hand on left hip, right hand pointing up)  
7&8            Fwd shuffle LRL

**(S6) Toe Struts X4 Moving Forward**

1-8            RLRL moving forward (Both hands shoulder high, clicking fingers on even counts)

**(S7) Turn, Recover, Spot Shuffle, Turn, Recover, Spot Shuffle**

1-4            ¼ right step back on right, ¼ left recover on left, triple steps on the spot RLR  
5-8            ¼ left step back on left, ¼ right recover on right, triple steps on the spot LRL

**(Count 1: Right hand point diagonally back and you could be looking at your right fingers)**

**(Count 5: Left hand point diagonally back and you could be looking at your left fingers)**

**(S8) Toe Struts X 2, ½ Turn Shuffle X2**

1-4            Right toe struts moving back, Left toe strut moving back (Both hands shoulder high, clicking fingers on even counts)  
5&6            ½ turn right fwd shuffle RLR,  
7&8            Fwd shuffle LRL