

Part of The List

拍數: 48 牆數: 4 級數: Intermediate Waltz
編舞者: Paul Clifton (UK) - March 2011
音樂: Part of the List - Ne-Yo : (Album: Year Of The Gentleman)



Intro 12 Counts. Start on Vocals.

Sec 1: STEP HOLD HOLD, STEP, HOLD HOLD, CROSS SWEEP, WEAVE.

- 1-3 Step left forward & across right, Hold, Hold.
- 4-6 Step right forward & across left, Hold, Hold.
- 7-9 Cross step left over right, Sweep right from back to front over 2 counts.
- 10-12 Cross right over left, Step left to let side, Cross right behind left.

Sec 2: BIG STEP DRAW, ROLLING VINE, CROSS UNWIND $\frac{3}{4}$ TURN, COASTER STEP.

- 1-3 Take a big step left to left side, Draw right towards left over 2 counts.
- 4-6 Make $\frac{1}{4}$ turn right stepping right forward, Make $\frac{1}{2}$ turn right stepping back on left, Make $\frac{1}{4}$ turn right stepping right to right side.
- 7-9 Cross left over right, Unwind $\frac{3}{4}$ turn right on left sweeping right to right over 2 counts.
- 10- 12 Step back on right, Step left next to right, Step right forward. (9.00) **

Option 4-6 (Step right to right side, Step left behind right, Step right to right side).

Sec 3: STEP SCUFF BRUSH, STOMP HOLD HOLD. CROSS $\frac{1}{4}$ TURN SWEEP, TWINKLE $\frac{1}{2}$ TURN.

- 1-3 Step left forward, Scuff right heel forward, Brush right back across left.
- 4-6 Stomp right forward, Hold, Hold.
- 7-9 Make $\frac{1}{4}$ turn left crossing left over right, Sweep right from back to front over 2 counts
- 10-12 Cross right over left, Make $\frac{1}{4}$ turn right stepping back on left, Make $\frac{1}{4}$ turn right stepping right to right side. (12.00)

Sec 4: STEP HITCH HOLD, COASTER STEP, STEP POINT HOLD, $\frac{5}{8}$ TURN POINT, HOLD.

- 1-3 Step left diagonally forward right, Hitch right knee, Hold. (1.30)
- 4-6 Step back on right, Step left next to right, Step right forward.
- 7-9 Step left forward, Point right toe to right side, Hold. (still facing 1.30)
- 10-12 Pivot $\frac{5}{8}$ turn right stepping right next to left, Point left to left side, Hold. (9.00)

Restarts **

Wall 3 (Dance up to count 12 (sec 2) then restart facing 3.00)

Wall 8 (Dance up to count 12 (sec 2) then restart facing 12.00)