

# Drink On

**COPPER KNOB**  
BY STEPHANETS

拍數: 64      牆數: 4      級數: Beginner  
編舞者: Miranda Van den Heuvel (BEL) - February 2008  
音樂: Get My Drink On - Toby Keith : (CD: Big Dog Daddy)



Starts after 32 counts (On the word 'Drink On')

## Weave Right, Touch

- 1 RF step to right
- 2 LF cross behind RF
- 3 RF step to right
- 4 LF cross over RF
- 5 RF step to right
- 6 LF cross behind RF
- 7 RF step to right
- 8 LF touch beside RF

## Side, Touch, Side, Touch, Vine Left with ¼ Left, Scuff

- 1 LF step to left
- 2 RF step beside LF
- 3 RF step to right
- 4 LF step beside RF
- 5 LF step to left
- 6 RF cross behind LF
- 7 LF turn ¼ left, step forward
- 8 RF scuff forward

## Turn ¼ Left Side-Together-Side, Hold, Cross Rock, Point, Hold

- 1 RF turn ¼ left, step to right
- 2 LF close
- 3 RF step to right
- 4 hold
- 5 LF cross behind RF
- 6 RF weight back
- 7 LF point to left side
- 8 hold

## Slow Sailor step with ¼ Turn Left, Hold, Forward Touch, Side Touch, Hook, ¼ Left

- 1 LF turn ¼ left, cross behind RF
- 2 RF step a side
- 3 LF step back
- 4 hold
- 5 RF point forward
- 6 RF point right side
- 7 RF hook behind left ankle
- 8 turn ¼ left on LF

## Forward, Touch, Back, Kick, Slow Coasterstep

- 1 RF step forward
- 2 LF point behind RF
- 3 LF step behind
- 4 RF kick forward

- 5 RF step behind
- 6 LF close
- 7 RF step forward
- 8 hold

**Forward, Touch, Back, Kick, Slow Coasterstep**

- 1 LF step forward
- 2 RF point behind LF
- 3 RF step behind
- 4 LF kick forward
- 5 LF step behind
- 6 RF close
- 7 LF step forward
- 8 hold

**Slow Vaudeville Right & Left**

- 1 RF cross over LF
- 2 LF step diagonal left
- 3 RF point heel diagonally right forward
- 4 RF step back
- 5 LF cross over RF
- 6 RF step diagonally right
- 7 LF point heel diagonal left forward
- 8 LF step back

**Slow Cross Shuffle, Hold, Side Rock with ¼ Right, Forward, Hold**

- 1 RF cross over LF
- 2 LF step to left
- 3 RF cross over LF
- 4 hold
- 5 LF step to left
- 6 RF turn ¼ right, weight back
- 7 LF step forward
- 8 hold

**Restart: In the 2e + 4e wall is a restart after 32 counts.**

**(64,32,64,32,64,64,64,64)**

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