

Anbernie Homeland (P)

COPPER KNOB
BY STEPHENETS

拍數: 44 牆數: 0 級數: Partner
編舞者: Roy Moore
音樂: My Homeland - Bernie Underwood



Position: Right Side By Side Position, holding inside hands
Release & change hands with partner as comes natural during dance

1-2 **MAN:** Step forward left, step right beside left
 LADY: Step back left, step right beside left
3-4 **MAN:** Step left over right, step right beside left
 LADY: Step left side left, step right beside left
5-6 **MAN:** Step back left, step right beside left
 LADY: Step forward left, step right beside left
7-10 Step forward left pivot $\frac{1}{2}$ right, step forward left pivot $\frac{1}{4}$ right

Man behind lady facing ILOD

11-14 Step left across right, right to side, left behind right, step $\frac{1}{4}$ to LOD on right
15-20 Step forward left pivot $\frac{1}{4}$ right, step left across right, back on right left to side, step right across left
21-27 Left to side, right behind, left step $\frac{1}{4}$ to LOD, step/rock forward right, recover on left, step/rock back on right, recover on left
28-34 Step forward right pivot $\frac{1}{4}$, step forward right pivot $\frac{1}{4}$, step forward right pivot $\frac{1}{2}$, step right beside left
35-36 On the balls of both feet, swivel to face partner with a small nod/bow & swivel back to LOD

Man now on lady's right hand side

37-38 **MAN:** Step back left, step right beside left
 LADY: Step forward left, step right beside left
39-40 **MAN:** Step left side left, step right beside left
 LADY: Step lover right, step right beside left
41-42 **MAN:** Step forward left, step right beside left
 LADY: Step back left, step right beside left
43-44 On the balls of both feet, swivel to face partner with a small nod/bow & swivel back to LOD

Lady now on man's right hand side

REPEAT

The music for this dance is a Viennese Waltz speed (196 bpm). The steps are done left foot one step, on 1-2-3, then right foot, one step on 4-5-6, as denoted by the prominent drum beat. Or the dance can be done to any slow beat music. 65 to 80 bpm