

Back In Town

COPPER KNOB
STEPPERS

拍數: 32 牆數: 4 級數: Improver
編舞者: Judy McDonald (CAN)
音樂: Back In Town - Matt Dusk : (CD: Back in Town)



This is a 32 count 4-wall improver level line dance with 2 easy restarts.
Start dance after 32 count intro (16 counts of drums, then 16 counts of music).

Step R side, touch L behind (with arm & head styling), shoulders R, L, R

1 2 3&4 Step R to side (1), touch L behind right (2), lift R shoulder (3), lift L shoulder (&), lift R shoulder (4)...on count 2 look right while putting R arm out to side with palm facing forward and fingers splayed (elbow should be touching body), put L palm on L hip...also, when one shoulder goes up, the other drops

L step side, R across x 3, L step side (with arm & head styling)

5&6&7&8 Step L to side (5), step R across in front of left (&), step L to side (6), step R across in front of left (&), step L to side (7), step R across in front of left (&), step L to side (8)...on count 5 look left and leave arms in place

R press forward, R kick (with arm styling), R coaster

1 2 3&4 Step R pressing into floor on ball (1), push off while kicking R forward (2), step R back (3), step L beside right (&), step R forward (4)...when you kick, push both arms forward with palms facing forward)

L rock forward, R recover, L sailor ¼ turn

5 6 7&8 Step L forward (1), step R in place (2), step L behind right (3), make ¼ turn left step R beside left (&), step L to side (4)

Both Restarts happen here....(see below for walls)

R step cross, L rock & cross, R step side

1 2&3 4 Step R across in front of left (1), step L to side (2), step R in place (&), step L across in front of right (3), step R to side (4)

L step behind, R rock & cross, L step side

5 6&7 8 Step L behind right (5), step R to side (6), step L in place (&), step R across in front of left (7), step L to side (8)

R ¼ turn jazz box x 2 (with shimmies!)

1 -8 Cross R in front of left (1), step L back (2), make ¼ turn R step forward (3), step L together (4) step R across in front of left (5), step L back (6), make ¼ turn R step forward (7), step L together (8)...do something here like shimmy or shoulder isolations!

BIG Finish! Dance will end after the first 16 counts...so when you make the ¼ turn sailor, finish with a bang!

Restart 1 Wall 4 (facing 9 o'clock) – do 16 counts to face 6 o'clock and Restart.

Restart 2 Wall 9 (facing 6 o'clock) – do 16 counts to face 3 o'clock and Restart.

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