

# Bettie Bettie (L/P)

COPPERKNOB  
BY STEPHEN HETS

拍數: 34      牆數: 4  
編舞者: Chris Peel (UK)  
音樂: Bettie Bettie - BR5-49

級數: Improver line/partner dance



## BACK-ROCK, BACK-FLICK, COASTER BACK, MODIFIED VINE RIGHT

1&2&      Step right back, rock weight forward onto left, rock weight back onto right, flick left forward  
3&4      Step left back, step right beside left, step left forward  
5-6      Side step right, step left behind right,  
7&8      Side step right, step left across right, side step right

## FORWARD-AND-BACK ROCKS, PIVOT ½ TURN RIGHT, MODIFIED VINE RIGHT

9&10&      Rock left forward, rock weight back onto right, rock left back, rock weight forward onto right  
11-12      Step left forward into pivot ½ turn right, step weight forward onto right, step left beside right  
13-14      Side step right, step left behind right  
15&16      Side step right, step left across right, side step right

## BACK-ROCK, BACK-FLICK, COASTER BACK, MODIFIED VINE LEFT

17&18&      Rock left back, rock weight forward onto right, rock weight back onto left, flick right forward  
19&20      Step right back, step left beside right, step right forward  
21-22      Side step left, step right behind left  
23&24      Side step left, step right across left, side step left

## FORWARD-AND-BACK ROCKS, PIVOT ¼ TURN LEFT, MODIFIED VINE LEFT, KICK-BALL, CHANGE

25&26&      Rock right forward, rock weight back onto left, rock right back, rock weight forward onto left  
27&28      Step right forward into pivot ¼ turn left, step weight to side on left, step right beside left  
29-30      Side step left, step right behind left  
31&32      Side step left, step right across left, side step left  
33&34      Kick right forward, step right beside left, step left in place

## REPEAT

## TAG

At the end of both instrumental verses - wall 5 and wall 8

## RIGHT KICK-BALL, CHANGE

35&36      Kick right forward, step right beside left, step left in place

## OPTIONAL FINISH

Following wall 10, complete 34 counts as scripted, then finish as follows

## BACK-ROCK, BACK-FLICK, COASTER BACK, PIVOT ½ TURN LEFT, STOMP

1&2&      Step right back, rock weight forward onto left, rock weight back onto right, flick left forward  
(as scripted)  
3&4      Step left back, step right beside left, step left forward  
5&6      Step right forward into pivot ½ turn left, step weight forward onto left (now facing home),  
stomp right forward and hold