

Broken Heart Waltz

COPPERKNOB
BY STEPHENETS

拍數: 54 牆數: 2 級數: Intermediate
編舞者: DJ Dan (NL) & Wynette Miller (NL)
音樂: Any Fool Can Break A Heart - Jacob Lyda



STEP FORWARD, SWEEP; TWINKLE ¼ TURN RIGHT

1-3 Step left forward, sweep right out and across left over 2 counts,
4-6 Cross step right over left, step left to left side, make ¼ turn right step right to right side, (3:00)

STEP FORWARD, SWEEP; TWINKLE ¼ TURN RIGHT

1-3 Step left forward, sweep right out and across left over 2 counts,
4-6 Cross step right over left, step left to left side, make ¼ turn right step right to right side, (6:00)

LEFT TWINKLE; RIGHT TWINKLE

1-3 Cross step left over right, step right to right side, step left in place
4-6 Cross step right over left, step left to left side, step right in place

STEP FORWARD, BRUSH, KICK AND RISE; SLOW COASTER CROSS

1-3 Step left forward, brush right forward, kick right forward and rising on ball of left
4-6 Step right back, step left next to right, cross step right over left

LEFT SIDE, DRAG; RIGHT SIDE, DRAG

1-3 Large step left to left side, drag right towards left foot over 2 counts
4-6 Large step right to right side, drag left towards right foot over 2 counts

STEP FORWARD, STEP - ½ PIVOT; STEP FORWARD, STEP - ¼ PIVOT

1-3 Step left forward, step right forward, pivot ½ turn left (12:00)
4-6 Step right forward, step left forward, pivot ¼ turn right (3:00)

CROSS, SIDE ROCK; CROSS, SIDE ROCK

1-3 Cross step left over right, rock right to right side, recover weight onto left
4-6 Cross step right over left, rock left to left side, recover weight onto right

BASIC WALTZ FORWARD; BASIC WALTZ BACK

1-3 Step left forward, step right next to left, step left in place
4-6 Step right back, step left next to right, step right in place

LEFT TWINKLE; TWINKLE ¼ TURN RIGHT

1-3 Cross step left over right, step right to right side, step left in place
4-6 Cross step right over left, step left to left side, make ¼ turn right step right to right side, (6:00)

REPEAT

RESTART

After the second wall (facing 12:00), dance the first 18 counts; restart the dance from the beginning