

Burning Bridges

拍數: 32 牆數: 4 級數:
編舞者: Peter Metelnick (UK) & Alison Metelnick (UK)
音樂: Burning Bridges - Toby Keith & Lindsey Haun



LEFT SIDE, RIGHT BACK ROCK & RECOVER, ¼ RIGHT & RIGHT FORWARD, LEFT FORWARD, ½ RIGHT PIVOT TURN, LEFT FORWARD, RIGHT FORWARD, ½ LEFT PIVOT TURN, LEFT FORWARD, LEFT SIDE ROCK & RECOVER, LEFT CROSS STEP

1 Step left side
2&3 Rock right back, recover weight on left, turning ¼ right step right forward
4&5 Step left forward, pivot ½ right, step left forward
6& Step right forward, pivot ½ left
7&8& Step right forward, rock left side, recover weight on right, cross step left over right

RIGHT FORWARD ROCK & RECOVER, ½ RIGHT & RIGHT FORWARD, LEFT FORWARD ROCK & RECOVER, ½ LEFT & LEFT FORWARD, RIGHT FORWARD, ½ LEFT PIVOT TURN, 1/4 RIGHT & RIGHT SIDE ROCK & RECOVER, RIGHT CROSS STEP, LEFT SIDE

1-2& Rock right forward, recover weight on left, turning ½ right step right forward
3-4& Rock left forward, recover weight on right, turning ½ left step left forward
5-6 Step right forward, pivot ½ left
7&8& Turning ¼ left rock right side, recover weight on left, cross step right over left, step left side

RIGHT CROSS STEP, LEFT SIDE ROCK & RECOVER, LEFT FORWARD, RIGHT FORWARD, ½ LEFT PIVOT TURN, RIGHT FORWARD, LEFT FORWARD ROCK & RECOVER, LEFT TOGETHER, RIGHT FORWARD ROCK & RECOVER

1 Cross step right over left
2&3 Rock left side, recover weight on right, step left forward
4&5 Step right forward, pivot ½ left, step right forward
6 Rock left forward
7& Recover weight on right stepping back, step left together
8& Rock right forward, recover weight on left

¼ RIGHT & RIGHT SIDE, LEFT CROSS ROCK & RECOVER, RIGHT CROSS ROCK & RECOVER, LEFT FORWARD ROCK & RECOVER, FULL LEFT WALK AROUND TURN

1 Turning ¼ right step right side
2&3 Cross rock left over right, recover weight on right, step left side
4&5 Cross rock right over left, recover weight on left, step right side
6& Rock forward on the left, recover weight on the right
7&8& Full left walk around turn stepping left, right, left, right

REPEAT
