Come With Me (P)



編舞者: Mark Caley (UK) & Jan Caley (UK) 音樂: Come With Me - Brian McComas



Position: Right side by Side ('Sweetheart' Facing LOD)

RUMP RUMP RIGHT S	
BIRAD BIRAD DICEDIA	

1-2 Bump hips right, left (bumps hips at slight diagonal right)3&4 Right side shuffle right, left, right (slight diagonal right)

5-6 Step forward on left, lock right behind left

7&8 Left shuffle forward left, right, left

1/2 TURN LEFT, RIGHT SHUFFLE BACK, 1/2 TURN LEFT, LEFT SHUFFLE FORWARD

9-10 Step forward on right making ½ turn left, step back on left

11&12 Right shuffle back right, left, right
13-14 Turning ½ turn left stepping left, right

15&16 Left shuffle forward

Arms

9-10 Bring right arm over lady's head, release left

11&12 Right hands together behind mans back, left hands in front of lady

13-14 Bring left arm over lady's head, release right

15&16 Back into Sweetheart position

On counts 9-16 you will be traveling forward in LOD

ROCK, RECOVER, SHUFFLE, ROCK RECOVER SHUFFLE (LADY FULL TURN LEFT)

17-18 **MAN:** Rock forward on right, rock back on left

LADY: Step forward on right, pivot ½ turn left

19&20 MAN: Right shuffle back right, left, right

LADY: Right shuffle making ½ turn left right, left, right

21-22 MAN: Rock back on left, rock forward on right

LADY: Rock back on left, rock forward on right

23&24 MAN: Left shuffle forward left, right, left

LADY: Left shuffle forward left, right, left

Arms

17-18 Raise right and release left

19&20 Lady turns under her own right arm21-24 Back into Sweetheart position

ROCK, RECOVER, COASTER (TWICE)

25-26 Rock forward on right, recover weight on left

27&28 Right coaster right, left, right

29-30 Rock forward on left, recover weight on

31&32 Left coaster left, right, left

Option for 25-32

27&28 Both turn full turn right triple step (raise right arm, release left)

31&32 Both turn full turn left triple step (raise left, release right)

Or

27-32 Lady turns and man does coaster step

Or

27-32 Both turn on 27&28 and then man does coaster and lady turns on 31&32