

Come On Baby!

拍數: 32 牆數: 4 級數: Intermediate/Advanced
編舞者: Wesley Cowie (UK)
音樂: Solitary Song - Ronan Keating



ROCK, ¼ TURN RIGHT, CROSS, ½ TURN, STEP, CROSS, ¼ TURN, STEP, ROCK BACK

1&2 Rock forward on right, step back onto left, make ¼ turn right stepping right to right
3&4 Cross left over right, make ½ turn left stepping back on right, step left to left side
5&6 Cross right over left, make ¼ turn right stepping back onto left, step back on right
7-8 Rock back onto left, recover weight onto right foot

TRIPLE STEP FULL TURN FORWARD, JAZZ BOX ¼ TURN RIGHT, ROCK, ½ TURN, ROCK

1&2 Triple step turning right, full turn, stepping - left, right, left
3&4 Cross right over left, step back on left, step right ¼ turn right
5-6 Rock forward on left foot, recover weight onto right foot
& On ball of right foot make ½ turn left, stepping onto left foot
7-8 Rock forward on right foot, recover weight onto left foot

SAILOR CROSS, PIVOT ¼ TURN, ½ TURN, WALKS BACK, COASTER STEP

1&2 Cross right foot behind left, step left to left side, cross right foot over left foot
3& Step left to left side and pivot ¼ turn right, step right in place
4 On ball of right make ½ turn right, stepping back onto left foot
5-6 Step back onto right foot, step back onto left foot

Option: you could replace counts 5-6 with moonwalks

7&8 Step back right, step left beside right, step forward right

WALKS FORWARD, PIVOT ½ TURN, STEP, TRIPLE STEP ½ TURN, SWEEP ¾ TURN, CLOSE

1-2 Step forward onto left foot, step forward onto right foot
3&4 Step forward left, pivot ½ turn right, step forward onto left foot
5&6 Triple step ½ turn left, stepping - right, left, right
7-8& Point toe out and around from front to back making ¾ turn left, step onto left foot

REPEAT

TAG 1

After first and second walls only, add this tag after section 3 then restart

& Step left foot beside right foot

TAG 2

After section 4 wall 8, complete this tag

1-2 Bounce right heel in front, bounce right heel in front
3-4 Bounce right heel in front, bounce right heel in front