

# The Game

**COPPER KNOB**  
BY STEPHEN

拍數: 32      牆數: 2      級數: Improver  
編舞者: Laurel Ingram (UK)  
音樂: Your Game - Will Young



## RIGHT SIDE TOUCHES, BEHIND SIDE IN FRONT, LEFT SIDE TOUCHES, BEHIND SIDE ¼ TURN

1&2      Touch right toe to right side, touch right toe next to left, touch right toe to right side  
3&4      Cross right behind left, step left to left side, cross right in front left  
5&6      Touch left toe to left side, touch left toe next to right, touch left toe to left side  
7&8      Cross left behind right, step right to right side, step left forward ¼ turn right

## LEFT ½ TURN, LEFT TURNING SHUFFLE, COASTER STEP, KICK BALL STEP

1-2      Step forward on right, ½ turn left  
3&4      Step forward on right foot, close left next to right, make a ½ turn left, step back on right foot  
5&6      Step left foot back, step right foot back step forward left  
7&8      Kick right foot forward, step in place on right foot, step left foot in place

## WALK WALK, FORWARD ROCK RECOVER, SAILOR ¼ TURN, BEHIND SIDE CROSS

1-2      Walk right forward, walk left forward  
3&4      Rock right forward, recover onto left, step right next to left  
5&6      Cross left behind right, make ¼ turn left stepping right beside left, step left foot to left side  
7&8      Cross right foot behind left, step left foot to side, cross right foot in front of left

## SWAY SWAY, BEHIND SIDE CROSS, SAILOR ½ TURN KICK BALL TOUCH

1-2      Sway left sway right  
3&4      Cross left behind right, step right foot to right side, cross left foot in front of right  
5&6      Cross right behind left, make a ½ turn right stepping left beside right, step side right  
7&8      Kick left foot forward, step left beside right, touch right foot beside left

## REPEAT

## TAG

At the end of the song Will finishes on a long note. You are facing back wall. Dance counts 1-4, then sweep left foot ½ turn around to the front finishing with left leg outstretched left. Transfer weight onto left, when Will starts to sing again. Restart and complete one final wall