

# Gone (Bang, Bang)

COPPER KNOB  
BY STEPHEN BRETZ

拍數: 32      牆數: 4      級數: Intermediate  
編舞者: Bob Meredith (USA)  
音樂: Gone - Montgomery Gentry



## **SWEEP TOUCH, WALK BACK 2 STEPS, COASTER STEP, STEP BUMPS**

- 1-2      Start with weight on left and right toe pointed out and back at about 4:00, turning ½ left sweep foot in big arc (1) and touch right toe next to left (2)
- 3-4      Walk back right, left
- 5&6      Walk back right, step left next to right, step right forward (coaster step)
- 7&8      Step left forward while bumping left hip forward, bump right hip back, bump left hip forward (weight on left)

## **KICK BALL POINT AND HEEL JACK, KICK BALL POINT AND HEEL JACK**

- 1&2      Kick right forward, step on ball of right, point left back at 8:00
- &3&4      Step back on left, right heel forward step on right, touch left next to right
- 5&6      Kick left foot forward, step on ball of left foot, point right back at 4:00 angle
- &7&8      Step back on right, left heel forward, step on left, touch right next to left

## **TURNING SHUFFLE, TURNING SHUFFLE, SAILOR STEP, SAILOR TURN**

- 1&2      Turning ¼ to the right step right forward, step left together, step right forward (shuffle)
- 3&4      Turning ¼ to the right step left to left, step right beside left, step left to side (side shuffle)
- 5&6      Step right behind left, step left to left, step right to right and slightly forward (sailor step)
- 7&8      Step left behind right, turning ¼ right step right forward, step left forward (sailor turn)

## **TURN, TURN, SHUFFLE, PIVOT, KICK BALL POINT**

- 1-2      Turning ½ left step right foot back, turning ½ left step left foot forward (traveling full turn)
- 3&4      Step right forward, step left next to right, step right forward (right shuffle)
- 5-6      Step left forward, turning ½ right replace weight onto right (step pivot)
- 7&8      Kick left forward, step on left, point right back at 4:00 angle

## **REPEAT**

At the end of the second wall when they sing (civil war bang bang) you will be doing your step pivot, kick ball point. Counts 5-6 7&8. Pull out your imaginary pistols, right (5) left (6) then shoot (7)&(8) The rest of the time this will be sung during the second kick ball point heel jack (second set of 8). Do the same as above. Remember "civil"=right pistol, "war"=left pistol, "bang"=shoot, "bang"=shoot. If you have trouble with this then you have to be the one who gets shot. As you are completing counts 7&8, (bang, bang) you grab your midsection and bend over like you have been shot then continue. Don't stay shot! End to front wall on the sailor turn clutching your wound.