

# Let It Roll!

拍數: 0                      牆數: 0                      級數:  
編舞者: Gerard Murphy (CAN)  
音樂: Let the Good Times Roll - Three Mo' Tenors



Sequence: AB, ABB, AA, A (1-16), BB, A (1-8), A, A until you slowly end at front wall

## PART A

### STEP, TOUCH & HEEL & TOUCH, WALK, WALK, SHUFFLE FORWARD

1-2&3&4            Step right foot slightly forward, touch left next to right, step left back in place, touch right heel forward, step right back in place, touch left next to right  
5-6                Walk forward - left, right  
7&8                Shuffle forward - left, right, left

### STEP, KICK BALL CHANGE, ½ PIVOT, KICK & KICK & STEP

1-2&3            Step on right, kick left forward, step on ball of left, step on right  
4-5                Step left forward, pivot ½ turn right (weight onto right)  
6&7&8            Traveling slightly forward - kick left, step on left, kick right, step on right, step on left

### ROCK RECOVER, BALL CROSS, ¼ STEP, ¼ STEP, ROCK RECOVER STEP

1-2                Cross rock right over left, recover onto left  
&3                Step right slightly to right, cross step left over right  
4-5                Step right to right making ¼ turn left, step left to left making ¼ turn left (so a ½ turn in total)  
6-7-8            Cross rock right over left, recover onto left, step right slightly to right

### CROSS POINT, SAILOR, ¼ SAILOR, ½ PIVOT

1-2                Cross step left over right, point right to right  
3&4                Sailor step - right, left, right  
5&6                Sailor step making a ¼ turn left - left, right, left  
7-8                Step right forward, pivot ½ turn left (weight onto left)

## PART B

1-4                Step right forward and hold (freeze, pose, bump right hip, play, or whatever!)  
5-8                Step left forward and hold (freeze, pose, bump left hip, play, or whatever!)  
9-12              Step right forward making ¼ turn left and hold (weight. Onto right) (freeze, pose, bump right hip, play, or whatever!)  
13-16            Side step to left - left, right, left; touch right next to left