

# Kiss

拍數: 64      牆數: 4      級數: Improver  
編舞者: Dion Thomas (AUS)  
音樂: Kiss Kiss - Holly Valance



- 1-4            Step left to side, hold, right together, hold  
5-8            Step left to side, right together, step left to side, hold
- 9-12          Step right back, hold, rock forward to left, hold  
13-16        Step right forward., rock back to left, step right back, rock forward. To left
- 17-20        Step right forward, hold, pivot ½ left (weight left), hold  
21-24        Step right forward, pivot ¼ left (weight left), step right forward, pivot ¼ left (weight left)
- 25-28        Step forward right, lock left behind right, step forward right, (or shuffle), hold  
**Tag 2 goes here on wall 4**  
29-32        Step forward left, 2 right stomps (kiss kiss), hold (weight left)
- 33-36        Step right to side, hold, step left together, hold  
37-40        Step right to side, left together, step right to side, hold
- 41-44        Step left back, hold, rock forward to right, hold  
45-48        Step left forward., rock back to right, step left back, rock forward. To right
- 49-52        Step forward left, lock right behind left, step forward left, (or shuffle), hold  
53-56        Cross right over left, ¾ slow left turn (in 2 beats) (changing weight to right), hold
- 57-60        Left coaster step - step left back, back on the ball of the right, step forward on the left, hold  
**Tag 1 goes here on wall 1**  
61-64        Step forward right, 2 left stomps (kiss kiss), hold (weight right)

## REPEAT

### TAG

**On wall 1, after beat 60, add the tag, then continue at beat 61 with step, 2 stomps, hold**

- 1-8            Step forward left, lock right behind left, step forward left, hold, step forward right, lock left behind right, step forward right, hold

### TAG

**On wall 4, after beat 28, add the tag, then continue at beat 29 with step, 2 stomps, hold**

- 1-8            Step forward right, lock left behind right, step forward right, hold, step forward left, lock right behind left, step forward left, hold