

# Manis Manis

COPPERKNOB  
BY STEPHEN METZ

拍數: 32      牆數: 4      級數: Improver  
編舞者: Dewi Palupi (INA) - April 2024  
音樂: Manis Manis - Benigno



Tag after wall 6

#4 Restarts on walls 2,5,11 after 16count and wall 9 on 12count with step change

Intro : 76 counts

## I. WALK FORWARD - BACK SHUFFLE - BACK SHUFFLE

- 1 - 4      Walk Forward R-L-R-L
- 5 & 6      Step Rf backward, Close Lf beside Rf, Step Rf backward (Body Angling diagonal 1/8 Right)
- 7 & 8      Step LF backward, Close Rf beside Lf, Step Lf backward (Body Angling diagonal 1/8 Left)

## II. GRAPEVINE WITH TOUCH - ROLLING VINE WITH HITCH

- 1 - 2.      Step Rf to side, Cross Lf behind Rf
  - 3 - 4      Step Rf to side, Touch Lf beside Rf
- (Step Change and restart here on wall 9 close Lf beside Rf)06:00**
- 5 - 6.      1/4 turn left step Lf forward, 1/2 turn Left Step Rf backward on Lf
  - 7 - 8.      1/4 turn Left step LF to side, hitch Rf
- (Restart here on wall 2,5,11)**

## III. PIVOT 1/2 TURN LEFT - PIVOT 1/4 TURN LEFT - CROSS OVER - TOUCH - CROSS BEHIND - TOUCH

- 1 - 2.      Step Rf forward , 1/2 turn left step Lf in place (6:00)
- 3 - 4.      Step Rf forward, 1/4 turn left step Lf in place (3:00)
- 5 - 6.      Cross Rf over Lf, Touch Lf to side
- 7 - 8.      Cross Lf behind Rf, Touch Rf to side

## IV. FORWARD - CLOSE - 1/4 TURN RIGHT - HITCH - FORWARD - CLOSE - 1/4 TURN LEFT - HITCH

- 1 - 2.      Step Rf forward, Close Lf beside Rf
- 3 - 4.      1/4 Turn right step Rf to side, Hitch Lf
- 5 - 6.      Step Lf forward, Close Rf beside Lf
- 7 - 8.      1/4 turn Left step LF to side, Hitch Rf

Tag 8 Count after wall 6(12:00)

## TURN WALK - SHUFFLE 2X

- 1 - 2.      Step Rf forward, 1/4 turn right step Lf forward
- 3 & 4.      1/4 Turn Right Step Rf forward, Close Lf beside Rf, Step Rf forward
- 5 - 6.      Step LF forward, 1/4 Turn right step Rf forward
- 7 & 8.      1/4 Turn right step Lf forward, Close Rf beside Lf, Step Lf forward

\*\*\*\* 4 Restarts on wall 2(3:00), wall 5(9:00), wall 11(9:00) after 16count and wall 9(6:00) on 12 count

\*1 Step change on wall 9(6:00)close Lf beside Rf