

Olly's Vision

COPPER **KNOB**
STEPSHEETS

拍數: 32 牆數: 4 級數: Beginner / Improver
編舞者: Jan Martin (AUS) - March 2024
音樂: Dizzy - Olly Alexander



Start on Vocals..... Good Luck Olly ☐

Sec1 Weave (L), Cross Rock Recover, Chasse (R)

1-2 Cross (R) over (L), Step (L) to (L)
3-4 Cross (R) Behind (L), Step (L) to (L).
5-6 Cross rock (R) over (L), Recover weight on (L).
7&8 Step (R) to (R), Step (L) Beside (R). Step (R) to (R).

Sec2 Fwd Rock Recover, Coaster Step, Pivot Turn (L) X 2 (Non - turning Option ... Rocking chair 5-8)

1-2 Step (L) Fwd Rock, Recover Weight on (R)
3&4 Step Back on (L), Step (R) Beside (L), Step (L) Fwd.
5-6 Step (R) Foot Fwd Pivot 1/2 Turn (L) ... Weight on L
7-8 Step (R) Foot Fwd, Pivot 1/2 Turn (L) ... Weight on L *

Sec3 (R) Side Together Side, Touch, (L) Side Behind ¼ Turn (L), Touch (R)

1-2 Step (R) to (R), Step (L) Beside (R).
3-4 Step (R) to (R) side, Touch (L) beside (R)
5-6 Step (L) to (L), Step (R) Behind (L)
7-8 Step (L) ¼ Turn (L), Touch (R) Beside (L).

Sec4 V Step, (R) & (L) Toe Struts Going Fwd.

1-2 Step (R) Fwd to (R) diagonal, Step (L) Fwd to (L) diagonal
3-4 Step (R) Back to Centre, Step (L) Beside (R)*
5-6 Touch (R) Toe Fwd, Drop (R) Heel Down, Moving Fwd
7-8 Touch (L) Toe Fwd, Drop (L) Heel Down, Moving Fwd.*

Start Dance Again

***3 Easy Restarts ... 1 Easy Tag (4 Counts) ... Step Change Last Wall (11)

Restart (1) ... on Wall 2 ... Facing (6.00)After V Step ... (28 Counts) *

Restart (2) ... on Wall 5 ... Facing (9.00)After V Step ... (28 Counts) *

Restart (3) ... on Wall 9 ... Facing (12.00) ...After Pivot Turns ... (16 Counts) *

Tag:- is a Rocking Chair ... Facing (12.00) ... End of Wall (4) After Toe Struts ... (32 Counts) *

Dance Ends Wall (11) Step Changes for Sec4 ... 2 X V steps with ¼ Turns (R) to face Front.

Sec4 ¼ turning V Step (R), ¼ Turning V Step (R)

1-2 Step (R) Fwd to (R) Diagonal, Step (L) Fwd to (L) Diagonal
3-4 Make a ¼ Turn (R) Stepping (R) Back, Step (L) Next to (R)
5-6 Step (R) Fwd to (R) Diagonal, Step (L) Fwd to (L) Diagonal
7-8 Make a ¼ Turn (R) Stepping (R) Back, Step (L) Next to (R)