

# C'Mon

COPPER KNOB  
BY STEPHEN

拍數: 32      牆數: 4      級數: Intermediate  
編舞者: Marcel Masse (CAN) - November 2023  
音樂: C'mon! - Keith Anderson



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## [1-8] R SIDE STEP, STEP L BEHIND, ¼ TURN STEP R, STEP L, L PIVOT, R ¼ TURN-L SIDE STEP, STEP R BEHIND, L SIDE STEP, R CROSS ROCK STEP

1-2            Step R to right side, Step L behind R  
&3-4          Turn ¼ turn R and step R forward, Step L forward, Turn ½ turn R and transfer weight on R(9h)  
5-6            Turn ¼ turn R and step L foot to L side, Step R foot behind L(12h),  
&7-8          Step L to L side, Cross R foot front of L, Bring weight back on R

## [9-16] HEEL SWITCHES L-R, SIDEPOINT SWITCHES L-R, L HEEL FWD, STEP R FWD, R PIVOT, R SCUFF

&1-&2          Bring R beside L, L heel forward, Bring L beside R, R heel forward  
&3-&4          Bring R beside L, Point L to left side, Bring L beside R, Point R to right side  
&5-&6          Bring R beside L, L heel forward, Bring L beside R, Step R forward  
7&8            Turn ½ turn L and transfer weight on L, Scrape R foot forward with slight kick(6h)

**Restart here after adding a hold of 8 counts on wall at 9h**

## [17-24] R SIDE STEP, STEP L BEHIND, JUMPOUT-L HEEL, JUMP IN, R SIDE, L HEEL, TOGETHER, R CROSS FRONT, L ½ TURN

1-2            Step R to right side, Step L behind R  
3-4            Jump to R weight on R foot with L heel out, Bring L and R foot together,  
&5&6          R foot to R side, L heel to L side, Bring L back to center, R cross front of L  
7-8            Turn ½ turn L, transfer weight on L foot(12h)

## [25-32] R CROSS ROCK STEP, R ¼ TURN SHUFFLE R-L-R, L ROCK STEP, L CROSS BACK, L ½ TURN

1-2            Cross R foot front of L, Bring weight back on L,  
3&4            Turn ¼ turn R with step R, Bring L beside R, step R forward(3h)  
5-6            Step L forward, Bring weight back on R foot,  
7-8            Cross L foot behind R, Turn ½ turn L(9h)

## TAG (Before the 3rd and 7th wall (6h): 4 SKATES

1-4            Slide R foot to the R, Slide L foot to the L, Repeat

**Sequence: 2 walls, TAG, 4 walls, TAG, 1 wall, 16 first counts, hold 8 counts, restart on 9h wall**

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