

# It Ain't You

拍數: 32      牆數: 2      級數: Intermediate  
編舞者: Robin Sin (SG) - November 2023  
音樂: Funny Bones - Estella Dawn



16 counts intro  
1 RESTART ON WALL 4

## BACK & KICK, BUMP FWD, CROSS SIDE BEHIND, RECOVER, 3/8 TURN, 3/8 TURN, STEP FWD

1            Step back R while lifting L fwd 12.00  
2&3        Rock L fwd, Recover R, Rock L fwd sweep R 12.00  
4&5        Cross R over L, Step L to side, Rock R back facing 1.30  
6&7        Recover on L, 3/8 turn left step back on R, 3/8 turn left step L fwd 4.30  
8            Step R fwd 4.30

## STEP FWD SWEEP, CROSS, RECOVER, 3/8 TURN, 3/4 TURN, SIDE CHASSE, ROCK, RECOVER, SIDE, ROCK BACK

1            Step fwd L sweep R 4.30  
2&3        Rock fwd on R, recover on L, 3/8 turn right step R fwd 9.00  
&4&5       Make a 3/4 turn right on R close L beside R, Step R to side, close L beside R, step R to side 6.00  
6&7        Rock L behind R, recover on R, Step L a big step to left side 6.00  
8            Rock back on R 6.00

### RESTART HERE ON WALL 4:

Add an & count: Recover on L and restart the dance.

## STEP FWD, DIAMOND FALLAWAY, REVERSE DIAMOND FALLAWAY, ROCK BACK

1            Step fwd L sweep R  
2&3        Cross R over L, Step L to side, 1/8 turn right step back on R 7.30  
4&5        Step back on L, 1/8 turn right step R to side, 1/8 turn right rock on L 10.30  
6&7&       Step back on R, 1/8 turn left step L to side, 1/8 turn left step R fwd, Step L fwd 7.30  
8&1        1/8 turn left, step R to side, 1/8 turn left, step L back, rock back on R 4.30

1&        1/8 TURN, CROSS SIDE BACK, 1/4 TURN, PIVOT 1/2 TURN, FWD, CLOSE  
2&3        Step fwd on L, 1/2 turn left step back on R, 1/2 turn left step fwd on L while making another 1/8 turn left sweep R 3.00  
4&5        Cross R over L, Step L to side, Step R behind L 3.00  
6        1/4 turn left step L fwd 12.00  
7&8&      Step R fwd, pivot 1/2 turn left step on L, step fwd on R, close L beside R (option: quick body roll when closing L) 6.00

### START AGAIN!

ENDING: Finish first 5 counts and both arms raise up