

# Honky Tonk Shuffle

COPPERKNOB  
STEPSHEETS

拍數: 48      牆數: 4      級數: Beginner  
編舞者: Honky Tonk Jim (USA) - September 2023  
音樂: Broken Neon Hearts - Ronnie Dunn



Music Available on Amazon, Spotify & iTunes

Intro: 16 counts (begin on lyrics "Old Troubadour up on a barstool") No Tags, No Restarts

## S1: GRAPEVINE RIGHT SCUFF, GRAPEVINE LEFT ¼ TURN SCUFF

1-2      Step RF to R side, Step LF behind  
3-4      Step RF to R side, Scuff L foot  
5-6      Step LF to L side, Step RF behind  
7-8      Step LF to L side, Scuff R foot ¼ turn over left shoulder

## S2: GRAPEVINE RIGHT SCUFF, GRAPEVINE LEFT

1-2      Step RF to R side, Step LF behind  
3-4      Step RF to R side, Scuff L foot  
5-6      Step LF to L side, Step RF behind  
7-8      Step LF to L side, R foot next to left

## S3: SWIVEL HEELS RIGHT, HOLD, SWIVEL HEELS LEFT HOLD, SWIVEL HEELS RIGHT, LEFT, RIGHT

1-2      Taking weight onto both toes swivel heels to the right  
3-4      Taking weight onto both toes swivel heels to the left  
5-8      Taking weight onto both toes swivel heels to the right, then left, then right

## S4: STEP BACK TAP, BACK TAP, BACK TAP, BACK TAP

1-2      Step RF back diagonally, right tap LF next to right foot  
3-4      Step LF back diagonally left tap RF next to left foot  
5-6      Step RF back diagonally right tap LF next to right foot  
7-8      Step LF back diagonally left tap RF next to left foot

## S5: SHUFFLE FORWARD 4x RLR

1-2      Step RF fwd, step LF behind RF, Step RF fwd  
3-4      Step LF fwd, step RF behind LF, Step LF fwd  
5-6      Step RF fwd, step LF behind RF, Step RF fwd  
7-8      Step LF fwd, step RF behind LF, Step LF fwd

## S6: PADDLE ¼ TURN, PADDLE ¼ TURN, SHUFFLE FORWARD, SHUFFLE FORWARD

1-2      Step RF fwd, ¼ turn pivot left, recover on LF  
3-4      Step RF fwd, ¼ turn pivot left, recover on LF  
5-6      Step RF fwd, step LF behind RF, Step RF fwd  
7-8      Step LF fwd, step RF behind LF, Step LF fwd

Start Again

Alternatives: S4: clap optional, S5 first two shuffles turning