

Hallelujah Its Friday

COPPER **KNOB**
BY STEPHEN

拍數: 32 牆數: 4 級數: Improver
編舞者: Diana Oglesby (USA) - August 2023
音樂: God Made Fridays - Ryan Griffin



Intro: 16 Counts, start with weight on L
Restart on wall 3 after 16 counts

S1 (1-8) TOUCH R SIDE, HITCH R, TOUCH R SIDE, R BEHIND, L SIDE, R CROSS, TOUCH L SIDE, HITCH L, TOUCH L SIDE, L BEHIND, R SIDE, L CROSS

1&2-3&4 Touch R side (1), hitch R forward (&), touch R side (2), cross R behind (3), step L side (&), cross R over (4)
5&6-7&8 Touch L side (5), hitch L forward (&), touch L side (6), cross L behind (7), step R side (&), cross L over (8)

S2 (9-16) STEP R DIAGONALLY FWD, DRAG L TO R, ROCK L SIDE, RECOVER, TOUCH L TOGETHER, STEP L DIAGONALLY FWD, DRAG R TO L, ROCK R SIDE, RECOVER, TOUCH R TOGETHER

1-2-3&4 Big step R diagonally forward (1), drag L to R (keep weight to R) (2), rock L side (3), recover to R (&), touch L together (4)
5-6-7&8 Big step L diagonally forward (5), drag R to L (keep weight to L) (6), rock R side (7), recover to L (&), touch R together (8)

Restart here on wall 3, facing 6:00

S3 (17-24) STEP R FWD, TOUCH L TOGETHER, STEP L BACK, TOUCH R TOGETHER, STEP R BACK, LOW-KICK L FWD, STEP L BACK, LOW-KICK R FWD, STEP R BACK, LOW-KICK L FWD, STEP L BACK, LOW-KICK R FWD, R BACK COASTER

1&2&3&4& Step R forward (1), touch L together (&), step L back (2), touch R together (&), step R back (3), low-kick L forward (&), step L back (4), low-kick R forward (&)
5&6&7&8 Step R back (5), low-kick L forward (&), step L back (6), low-kick R forward (&), step R back (7), step L back (&), step R forward (8)

S4 (25-32) L FWD SHUFFLE, TURN ¼ L and ROCK R SIDE, RECOVER, CROSS R OVER, ROCK L SIDE, RECOVER, CROSS L OVER, WALK, WALK R-L

1&2-3&4 Step L forward (1), step R together (&), step L forward (2), turn ¼ L and rock R side (3), recover to L (&), cross L over (4)
5&6-7-8 Rock L side (5), recover to R (&), cross L over (6), step R forward (7), step L forward (8) (9:00)

REPEAT

Restart on wall 3 after 16 counts

Contact: d2linedance@gmail.com