

# You Got Me Burnin'

COPPER KNOB  
BY STEPHEN

拍數: 32      牆數: 4      級數: Intermediate  
編舞者: Tim Johnson (UK) - February 2021  
音樂: Burnin' - Nick Marcus



Count In: Dance begins after 4 counts (from guitar strums)

**[1-8] Walk R, L, R kick ball step, rock R recover, ¼ behind side cross.**

1-2            Walk forward R (1), Walk forward L (2)  
3&4           Kick R forward (3), Step R next to L (&), Step forward on L(4)  
5 - 6           Rock R forward (5), Recover weigh back on L (6)  
7&8           Making a ¼ turn to the left, step R behind L (7) step L next to R (&), Cross R over L (8)

**[9-16] ¼, ½, ½ L shuffle, ¼ dip, ball side, touch**

1-2            Making a 1/4 turn left, Step L forward (1), Making a ½ left, Stepping back on R (2)  
3&4            Making a ½ turn left, Step L to left side (3) Step R behind L (&) Step L forward (4)  
5-6            Making a ¼ turn left step R to right side (5) as you step for count 5 upper body dips down moving from left to right with upper body being over the right foot for count 6 (6)  
&7-8           Step L next to R (&) Step R to right side (7) Touch L next to R (8)

**[17-24] L side, hold, ball side, ½ touch, ¼ R, ¼ L, R sailor ¼**

1-2            Step L to left side (1) Hold (2)  
&3-4           Step R next to L (&) Step L to left side (3) Making a ½ turn to the left, touch R toe to right side (4)  
5-6            Making a ¼ turn to the right, step down on R (5) Making a ¼ turn to the right, step L to left side (6)  
7&8            Making a ¼ turn to the right, step R behind L (7) Step L to left side (&) Step R to right side (8)

**[25-32] Cross L, point R, cross R, point L, ¼ left jazz box, touch**

1-2            Traveling forward, cross L over R (1) point R to right side (2)  
3-4            Travelling forward, Cross R over L (3) point L to left side (4)  
5-6            Cross L over R (5) Making a ¼ turn to the left, side back on R (6)  
7-8            Step L to left side (7) Touch R next to L (8)

End of dance, Smile and enjoy

Last Update - 12 Oct. 2021-R2