

Country Stuff

拍數: 64 牆數: 2 級數: Phrased Intermediate
編舞者: Hege Langhelle (NOR) - May 2020
音樂: Country Stuff (feat. High Valley) - Hunter Brothers



Phrasing: A B1 A B2 A16 B1 A B2 A B1 A B2 B1

A(32 counts):

(1-8)Point & point, heel hook heel&heel hook heel,cross,back

1&2& Rf point to R, Rf beside Lf, Lf point to L, Lf beside Rf.
3&4& R heel fwd, Rf hook in front of Lf, R heel fwd, Rf beside Lf.
5&6& L heel fwd, Lf hook in front of Rf, L heel fwd, Lf beside Rf.
7-8 Rf cross Lf, Lf step back.

(9-16)Side,fwd,toe,heel,step,rock,1/2 shuffle.

1-2 Rf step R, Lf step fwd.
3&4 R toe beside Lf, R heel fwd, Rf step fwd.
5-6 Lf rock fwd, recover to Rf.
7&8 1/4L Lf step L, Rf beside Lf, 1/4L Lf step fwd(6.00)

Restart into B1 on wall 3

(17-24)Cross,heeljack,cross,heeljack

1-2 Rf cross Lf, Lf step L
3&4& Rf behind Lf, Lf beside Rf, R heel fwd, Rf beside Lf.
5-6 Lf cross Rf, Rf step R.
7&8& Lf behind Rf, Rf beside Lf, L heel fwd, Lf beside Rf.

(25-32)Cross,1/4back,coaster,rock,3/4shuffle.

1-2 Rf cross Lf, 1/4R Lf step back(9.00)
3&4 Rf step back, Lf beside Rf, Rf step fwd.
5-6 Lf rock fwd, recover to Rf.
7&8 1/2L Lf step fwd, Rf beside Lf, 1/4L Lf step fwd(12.00)

Ready to start B

B1&B2(16 counts)

(1-8) Press, swivel, coaster, press, swivel, coaster.

1&2 Press ball of Rf fwd, swivel R heel R, return to center (weight on L)
3&4 Rf step back, Lf beside Rf, Rf step fwd.
5&6 Press ball of Lf fwd, swivel L heel L, return to center (weight on R)
7&8 Lf step back, Rf beside Lf, Lf step fwd.

These counts will be the same in both B1 & B2

B1 (last 8 counts)

(9-12)Step,1/2,1/2,1/2,step,hold,step,hold

1-4 Rf step fwd, 1/2L(weight on L), 1/2L Rf back, 1/2L Lf fwd(6.00)
5-8 Rf step fwd, hold, Lf step fwd, hold

Raise arms in front

B2 (last 8 counts)

(13-16)Step,1/2,1/2,1/2,press,swivel,coaster.

1-4 Rf step fwd, 1/2 L(weight on L), 1/2 L Rf back, 1/2 L Lf step fwd(6.00)
5&6 Press ball of Rf fwd, swivel R heel R, return to center(weight on L)
7&8& Rf step back, Lf beside Rf, Rf step fwd, Lf beside Rf(6.00)

ENJOY
