

Sunshine Overtime

COPPERKNOB
STEPPERS

拍數: 32 牆數: 2 級數: Intermediate
編舞者: Shirley Bryan (USA) - January 2016
音樂: Sunshine Overtime - Chris Young



Music: 16 count intro ---

PIVOT ½ TURN, STEP LOCK STEP, SCISSOR CROSS (2X), STEP

1&2 Step R forward (1), Pivot ½ L (&), Step L (2) (6:00)
3&4 Step R forward (3), Lock L behind R (&), Step R forward (4)
5&6 Rock L to L (5), Recover onto R (&), Cross L over R (6)
&7& Rock R to R (&), Recover onto L (7), Cross R over L (&)
8 Step L to L

RIGHT SAILOR ¼ TURN, LEFT SAILOR ½ TURN, COUNTER CLOCKWISE ¾ PADDLE TURN

1&2 Cross R behind L (1), Turn ¼ R, stepping L to L (&), Step R to R (2) (9:00)
3&4 Cross L behind R (3), Turn ½ L, stepping R to R (&), Step L to L (4) (3:00),
&5 Hitch R (&), Turning ¼ L, Touch R to R (5) (3:00)
&6 Hitch R (&), Turning ¼ L, Touch R to R (6) (12:00)
&7 Hitch R (&), Turning ¼ L, Touch R to R (7) (9:00)
&8& Hitch R (&), Touch R next to L (8) (6:00), Hitch R (&)

BACK TRIPLE, TURN TRIPLE, TURN TRIPLE, COASTER STEP

1&2 Step R back (1), Step L next to R (&), Step R back (2)
3&4 Turn ½ to L, stepping L forward (3), Step R next to L (&), Step L forward (4)
5&6 Turn ½ to L, stepping R back (5), Step L next to R (&), Step R back (6)
7&8 Step L back (7), Step R next to L (&), Step L forward (8)

TOE, SCUFF, STOMP, TOE, SCUFF, STOMP, MAMBO

1&2& Hold (1), Touch R toe toward L (&), Scuff R (2), Stomp R slightly forward (&)
3&4& Hold (3), Touch L toe toward R (&), Scuff L (4), Stomp L slightly forward (&)
5&6& Hold (5), Rock R forward (&), Recover onto L (6), Step R next to L (&)
7&8& Hold (7), Rock L back (&), Recover onto R (8), Step L next to R (&)

TAG: End of Wall 2.

KNEE POP (2X), COASTER STEP, STOMP TOE FAN (2X)

1,2 Step R back, (pop L knee forward) (1), Step L back (pop L knee forward) (2)
3&4 Step R back (3), Step L next to R (&), Step R forward (4)
5&6& Stomp L (5), Fan Toe to L (&), Fan Toe to R (6), Hold (&)
7&8& Stomp R (7), Fan Toe to R (&), Fan Toe to L (8), R Hitch (&)

Ending: Step R back and unwind to front

Contact: bleaulines@gmail.com