

# I'll Be Your Woman

**COPPER KNOB**  
STEPPERS

拍數: 32      牆數: 2      級數: Intermediate  
編舞者: Ninna Jensen (DK) - February 2016  
音樂: I'll Be Your Woman - Pussycat : (Album: Hollands Glorie: Pussycat)



Music Available on iTunes ☐ ☐ ☐ ☐ ☐  
Intro: 16 ct; start on vocals ☐ ☐ ☐ ☐ ☐ ☐

## Sect. 1: ☐ ☐ Extended Vine R, cross shuffle, side behind; ¼ turn R, ½ R, mambo ☐

1-2 &      R F Right; LF behind R; RF Right;  
3&4&5      LF in front of R; RF Right; LF in front of R; RF Right; LF behind RF  
6 & 7      RF ¼ R; LF FW; ½ turn R stepping RF FW;  
8 & 1      LF Rock FW; recover to RF; LF step BW

## Sect. 2: ☐ ☐ Back together step fw; Lock step; Rock steps ☐ ☐ ☐ ☐

2 - 3      RF next to LF, LF FW;  
4 & 5      RF FW, LF behind RF; RF FW  
6&7&      LF cross in front of RF, recover to RF; LF rock to L, recover to RF  
8-&      LF cross in front of RF; recover to RF

## Sect. 3: ☐ ☐ Basic L; vine ¼ R; Step; Step ½ turn L step; Full turn R and sweep ☐

1 - 2 & 3      LF left; RF cross behind LF; recover to LF; RF to R  
3 - 4 & 5      LF behind R; RF to R, turning ¼ R; LF FW  
6 & 7      RF fw; turn ½ L stepping LF fw; RF fw  
8 - 1      Turn ½ R stepping LF back; turn ½ R stepping RF fw, sweeping RF in front of L

## Sect. 4: ☐ ☐ Vaudeville R and L; mambo steps ☐ ☐ ☐ ☐

2 & 3 &      LF cross in front of RF; RF to R; L heel digs diagonal to L; LF next to RF  
4 & 5 &      RF cross in front of LF; LF to L; R heel digs diagonal to R; RF next to LF  
6&7      LF rock fw; recover to RF; LF step back  
8 - &      RF rock back; recover to LF

## TAGS: Danced at the end of walls 2 and 6: ☐ ☐ ☐ ☐ ☐

## Basics R and L; mambo fw and bw ☐ ☐ ☐ ☐

1-2 & 3-4 &      RF to R; LF rock behind RF; recover to RF  
3-4 &      LF to L; RF rock behind; recover to LF  
5 & 6      RF rock fw; recover to LF; RF steps back  
7 & 8      LF rock back; recover to RF; LF steps fw

## Ending: ☐ ☐ Extended vine and cross shuffle, ending crossing LF in front of RF ☐ ☐

Contact: [ninna.ole@gmail.com](mailto:ninna.ole@gmail.com) ☐ ☐ ☐ ☐ ☐ ☐