

# I Was The One

**COPPER KNOB**  
BY STEPHENETS

拍數: 32      牆數: 4      級數: Beginner / Improver  
編舞者: Rosalee Musgrave (USA) - November 2014  
音樂: I Was the One - Elvis Presley : (iTunes)



## INTRO: 8 Counts - No Tags No Restarts

### LEFT VAUDEVILLE, RIGHT VAUDEVILLE

- 1 – 2      Step left to left side, Step right behind left (12:00)  
& 3 & 4      Step left side, Touch right heel forward, Step on ball of right foot next to left, Cross the left foot over the right  
5 – 6      Step right to right side, Step left behind right  
&7&8      Step right side, Touch left heel forward, Step on ball of left foot next to right, Cross the right foot over the left

### ROCK FORWARD, RECOVER, TRIPLE ¼ LEFT, TURN ¼ LEFT, RIGHT CHASSE, ROCK BACK, RECOVER

- 1 – 2      Rock left forward, Recover back on right  
3 & 4      Turning ½ left, Triple forward - L, R, L (6:00)  
5 & 6      Turning ¼ left, Chasse to right – stepping side right, step left beside right, step side right (3:00)  
7 – 8      Rock left back, Recover forward on right

### CROSS ROCK, RECOVER, TURN ¼ LEFT, TURN ¼ LEFT, ROCK BACK, RECOVER, CHASSE LEFT

- 1 – 2      Cross rock left over right, Recover back on right back  
3 – 4      Turning ¼ left step forward on left (12:00), Turning ¼ left step right to right side (9:00)  
5 – 6      Rock left back, Recover forward on right  
7 & 8      Chasse left – step left side, step right beside left, step side left□ (9:00)

### ROCK FORWARD, RECOVER, TURN ½ RIGHT, TURN ½ RIGHT, COASTER BACK, SWAY LEFT, RIGHT

- 1 – 2      Rock right forward, Recover back on left  
3 – 4      Turn ½ right keeping weight on left and step forward on right (3:00) Turn ½ right keeping weight on right and step back on left (9:00)  
5 & 6      Step right back, Step left back beside right, Step forward on right  
7 – 8      Sway left, Sway, right

## HAPPY DANCING!

### To End Dance at 12:00: Dance ends at 6:00 – then add:

- 1 – 4      Step left side, Right behind left, Turn ½ left stepping forward on left, Point right toe forward