

Hole In The Wall

COPPER KNOB
BY STEPHEN

拍数: 48 墙数: 4 级数: Improver/Low Intermediate
编舞者: Jo Thompson Szymanski (USA) - May 2014
音乐: Hole in the Wall - Scooter Lee : (CD: I'm Gonna Love You Forever)



To purchase CD or mp3 of "Hole In The Wall", visit www.scooterlee.com

[1-8] □ VINE RIGHT, 1/2 TURN RIGHT HITCH, HEELS, TOES, HEELS, TOUCH

1-2 Step R to right; Step L behind R
3-4 Turn 1/4 right step R forward; Hitch L knee turning 1/4 right
5-6 Place feet together moving both heels left; Move both toes left
7-8 Move both heels left; Touch R beside L (Shift weight to L, allow L foot to square up)

[9-16] □ VINE RIGHT, 1/4 TURN RIGHT, SCUFF, STEP, SCUFF, STEP, SCUFF

1-2 Step R to right; Step L behind R
3-4 Turn 1/4 right step R forward; Scuff L heel
5-6 Step L forward; Scuff R heel
7-8 Step R forward; Scuff L heel (lift L up/back after scuff to start moving back)

[17-24] □ BACK, BACK, BACK, TOUCH, HIP BUMPS RIGHT, LEFT, RIGHT, LEFT/FLICK

1-2 Step L back; Step R back
3-4 Step L back; Touch R beside L
5-6 Place R foot to right bump hips right; Bump hips left
7-8 Bump hips right; Bump hips left as you flick R up behind L knee

[25-32] □ VINE RIGHT, HEEL, VINE LEFT, 1/4 TURN LEFT

1-2 Step R to right; Step L behind R
3-4 Step R to right; Touch L heel to left diagonal
5-6 Step L to left; Step R behind L
7-8 Turn 1/4 left step L forward; Touch R beside L

[33-40] □ "K-STEP" – STEP TOUCHES DIAGONALLY FORWARD AND BACK

1-2 Step R to right front diagonal; Touch L beside R (clap)
3-4 Step L to left back diagonal; Touch R beside L (clap)
5-6 Step R to right back diagonal; Touch L beside R (clap)
7-8 Step Left to left front diagonal; Touch R beside L (clap)

[41-48] □ "CHASE TURNS" - STEP, 1/2 TURN, STEP, HOLD, STEP, 1/4 TURN, CROSS, HOLD

1-2 Step R forward; Turn 1/2 left shift weight to left
3-4 Step R forward; Hold
5-6 Step L forward; Turn 1/4 right shift weight to right
7-8 Step L across R; Hold

Start again.

Ending: At the end of the song, you will be facing the back with L across R. Unwind 1/2 right to face front and pose!