

Catch That Thief!

COPPER **KNOB**
BY STEPHEN BRETTS

拍数: 48
编舞者: Phoenix Adamson (NZ) - May 2013
音乐: Thief of Bethlehem - Manthyng

级数: Improver / Easy Intermediate



Intro: 32 Counts

½ MONTEREY WITH TOUCH, SIDE – BEHIND, ¼ SHUFFLE

- 1 – 2 – 3 – 4 Point Right To Side, Making ½ Turn Right Step Right Beside Left, Point Left To Side, Touch Left Beside Right
5 – 6 – 7 & 8 Step Left To Side, Cross Right Behind Left, Making ¼ Turn Left Shuffle Forward Stepping Left (7) – Right (&) – Left (8)

ROCKING CHAIR, ½ PIVOT, SHUFFLE

- 1 – 2 – 3 – 4 Rock Forward On Right, Recover Onto Left, Rock Back On Right, Recover Onto Left
5 – 6 – 7 & 8 Step Forward On Right, ½ Pivot Left, Shuffle Forward Stepping Right (7) – Left (&) – Right (8)

ROCK RECOVER, COASTER, ROCK RECOVER, ¼ SIDE SHUFFLE

- 1 – 2 – 3 & 4 Rock Forward On Left, Recover Onto Right, Step Back On Left (3), Close Right Beside Left (&), Step Forward On Left (4)
5 – 6 – 7 & 8 Rock Forward On Right, Recover Onto Left, Making ¼ Turn Right Side Shuffle Stepping Right (7) – Left (&) – Right (8)

CROSS – SIDE, BEHIND – SIDE – CROSS, SIDE ROCK, CROSS SHUFFLE

- 1 – 2 – 3 & 4 Cross Left Over Right, Step Right To Side, Cross Left Behind Right (3), Step Right To Side (&), Cross Left Over Right (4)
5 – 6 – 7 & 8 Rock Right To Side, Recover Onto Left, Cross Shuffle Stepping Right (7) – Left (&) – Right (8)

SIDE – BEHIND, SIDE SHUFFLE, CROSS ROCK, ¼ SHUFFLE

- 1 – 2 – 3 & 4 Step Left To Side, Cross Right Behind Left, Side Shuffle Stepping Left (3) – Right (&) – Left (4)
5 – 6 – 7 & 8 Rock Right Over Left, Recover Onto Left, Making ¼ Turn Right Shuffle Forward Stepping Right (7) – Left (&) – Right (8)

ROCK RECOVER, COASTER, POINT – TURN – POINT, CROSS SHUFFLE

- 1 – 2 – 3 & 4 Rock Forward On Left, Recover Onto Right, Step Back On Left (3), Close Right Beside Left (&), Step Forward On Left (4)
5 & 6 Point Right To Side (5), Making ¼ Turn Right Step Right Beside Left (&), Point Left To Side (6)
7 & 8 Cross Shuffle Stepping Left (7) – Right (&) – Left (8) (6 O'Clock)

REPEAT

TAG 1 & RESTART:

On Wall 2 After 1st 8 Counts There Is An 8 Count Tag Followed By A Restart (This Now Becomes Wall 3)
On Wall 5 After 1st 8 Counts There Is An 8 Count Tag Followed By A Restart (This Now Becomes Wall 6)
On Wall 8 After 1st 8 Counts There Is An 8 Count Tag Followed By A Restart (This Now Becomes Wall 9)

SIDE TOUCH, ¼ SHUFFLE, POINT – CROSS, COASTER

- 1 – 2 – 3 & 4 Step Right To Side, Touch Left Beside Right, Making ¼ Turn Left Shuffle Forward Stepping Left (3) – Right (&) – Left (4)
5 – 6 – 7 & 8 Point Right To Side, Cross Right Over Left, Step Back On Left (7), Close Right Beside Left (&), Step Forward On Left (8)

TAG 2: On Completion Of Wall 3 There Is An 8 Count Tag

SIDE TOUCH, SIDE SHUFFLE, BACK TOUCH, SHUFFLE

1 – 2 – 3 & 4 Step Right To Side, Touch Left Beside Right, Side Shuffle Stepping Left (3) – Right (&) – Left (4)

5 – 6 – 7 & 8 Step Back On Right, Touch Left Beside Right, Shuffle Forward Stepping Right (7) – Left (&) – Right (8)

HOLD & RESTART:

On Wall 6 After 1st 36 Counts There Is A Hold For 4 Counts Followed By A Restart (This Now Becomes Wall 7)

TAG 3 & RESTART:

On Wall 9 After 1st 28 Counts There Is A 4 Count Tag Followed By A Restart (This Now Becomes Wall 10)

SIDE TOUCH, SIDE TOUCH

1 – 2 – 3 – 4 Step Right To Side, Touch Left Beside Right, Step Left To Side, Touch Right Beside Left
