

The Chain of Love

COPPERKNOB
BY STEPHEN

拍数: 32 墙数: 4 级数: Beginner
编舞者: Shanthie De Mel (AUS) - 2009
音乐: The Chain of Love - Clay Walker : (Album: Live, Laugh, Love)



INTRODUCTION: 32 Counts. Start on vocals. 142 BPM. Left rotation. No Tags. No Restarts. NOTE. At the end of the walls where there is only music, pause on Hold (on count 32) as long as it takes. Begin the next wall on vocals with the hard beat. This is done to keep in with the phrasing. It does away with many Tags! Listen to the inspiring lyrics! Do your own styling. Dance till the music fades away. To finish facing the front, cross unwind.

(1-8) STEP. LOCK. STEP RIGHT & LEFT WITH FLICK.

1&2& Step R diagonally forward to right side. Step L behind R. Step R forward. Flick L.
3&4& Step L diagonally forward to left side. Step R behind L. Step R forward. Flick R.
5&6& Step R diagonally forward to right side. Step L behind R. Step R forward. Flick L.
7&8& Step L diagonally forward to left side. Step R behind L. Step L forward. Flick R. (12:00)

(9-16) WEAVE RIGHT. SWEEP. WEAVE LEFT.

1&2 Step R to right side. Cross L behind R. Step R to right side.
3&4 Cross L over R. Step R to right side. Cross L behind R.
5&6 Sweep R out & step behind L. Step L to left side. Cross R over L.
7&8 Step L to left side. Step R behind L. Step L to left side. (12:00)

(17-24) V- STEP SHUFFLE. SCUFF. STOMP.

1&2 Step R forward on right diagonal. Close L. Step R in place.
3&4 Step L forward on left diagonal. Close R. Step L in place.
5&6 Step R back to center. Step L together. Step R in place.
7, 8 Scuff L. Stomp L to left side. (12:00)

(25-32) SAILOR STEP MOVING BACK x3. TURN 1/4 LEFT STEP. SWAY.

1&2 Cross R behind L. Step L back. Step R to right side.
3&4 Cross L behind R. Step R back. Step left to left side.
5&6 Cross R behind L. Step L back. Step R to right side.
7, 8 Turning ¼ left step L to left side with sway. Hold. (9:00) NOTE. This is where you have to pause as long as it takes. See above notes.

Happy dancing! Feel the lyrics!

Last Update: 28 Jan 2025