

Always In The Band

COPPERKNOB
BY STEPHEN

拍数: 32 墙数: 2 级数: Intermediate
编舞者: Roy Thompson (UK)
音乐: Always In the Band - Lonestar



COASTER STEP, PIVOT ¼ CROSS, SIDE, BACK ROCK RECOVER, ¼ TURN, ½ TURN, TOGETHER

1&2 Step back on right, step left next to right, step forward on right
3&4 Step forward on left, pivot ¼ turn right, cross left over right
5 Step right to right side
6&7 Rock left behind right, recover on right, ¼ turn right stepping back on left
8& ½ turn right stepping forward on right, step left next to right

SIDE, BACK ROCK RECOVER SIDE, BEHIND SIDE CROSS, SWAY RECOVER BEHIND, 1 ¼ TURN

1 Step right to right side
2&3 Rock left behind right, recover on right, step left to left side
4&5 Step right behind left, step left to left side, cross right over left
6&7 Rock left to left side, recover on right(&), step left behind right
8&1 ¼ turn right stepping forward on right, ½ turn right stepping back on left, ½ turn right stepping forward on right

Alternate:

8&1 Make ¼ turn right then step lock step

JAZZ BOX ¼ TURN, EXTENDED WEAVE, BACK ROCK RECOVER, FULL TURN RIGHT

2&3 Cross left over right, step back on right, ¼ turn left stepping left to left side
4&5 Cross right over left, step left to left side, step right behind left
&6& Step left to left side, cross right over left, step left to left side
7& Rock right behind left, recover on right
8&1 ¼ turn right stepping forward on right, ½ turn right stepping back on left, ¼ turn right stepping right to right side

Alternate:

8&1 Chasse to the right

CROSS ROCK RECOVER SIDE, CROSS SHUFFLE, ¼ TURN BACK, ¼ STEP LOCK STEP, TOGETHER

2&3 Cross rock left over right, recover on right, step left to left side
4&5 Cross right over left, step left to left side, cross right over left
6 ¼ turn right stepping back on left
7&8 ¼ turn right stepping forward on right, lock left behind right, step forward on right
& Step left next to right

REPEAT

TAG

4 counts after wall 3 (facing back wall)

4 SWAYS

1-4 Sway right, left, right, left

RESTART

After the tag, dance the first 8 counts, then restart (facing back wall), (the beat will kick back in)