

# Just A Waltz

COPPER KNOB  
STEPSHEETS

拍数: 48      墙数: 4      级数: Intermediate waltz  
编舞者: Brad Skinner (AUS)  
音乐: There's Only You - Kevin Sharp



## STEP/DRAG, ROCK, TURN

- 1-3      Step a long step forward on right, drag left to right for 2 beats  
4-6      Rock forward onto left, recover onto right, rock back on to left  
7-9      Step forward on right, turn  $\frac{1}{2}$  to the right stepping back on left, turn  $\frac{1}{2}$  to the right stepping forward on right (full turn right)

## WALTZ FORWARD, STEP/DRAG, TURN, HOLD

- 1-3      Step forward onto left, step right together, step left on the spot (waltz forward)  
4-6      Step back on right, drag left to right for 2 beats  
7-9      Step left behind right angle body 45 degrees left, hold, step forward right

## TOE ARC, TAP/HOLD, SAILOR STEP

- 1-3      Turn  $\frac{1}{4}$  to the right stepping left forward, turn  $\frac{1}{2}$  to the right on left dragging right back in an arc for 2 beats  
4-6      Tap right toe near left heel, hold for 2 beats  
7-9      Step right behind left, step to left on left, recover onto right (sailor step)

## ROCK, HOLD, TURN, ROCK, HOLD

- 1-3      Turn  $\frac{1}{4}$  to the left on ball of right rock back on left, hold for 2 beats ( $\frac{1}{4}$  turn left)  
4-6      Step forward onto right, turn  $\frac{1}{2}$  to the right stepping back on left, turn  $\frac{1}{4}$  to the right stepping forward on right ( $\frac{3}{4}$  turn right)  
7-9      Rock left across right angle body right, hold for 2 beats

## TOW ARC, ROCK, HOLD, TURN, ROCK, TURN

- 1-3      Recover to right, drag left toe back in an arc for 2 beats  
4-6      Rock left behind right angle body left, hold for 2 beats  
7-9      Step forward right, turn  $\frac{1}{2}$  to the right step back onto left, rock right behind left angle body right ( $\frac{1}{2}$  turn right)  
1-3      Step forward left, turn  $\frac{1}{2}$  to the left step back on right, turn  $\frac{1}{2}$  to the left step forward on left (full turn left)

## REPEAT

---