

# Trouble In My Town

**COPPER KNOB**  
STEPPERS

拍数: 32  
编舞者: John Ng (SG)  
音乐: Trouble - P!nk

墙数: 4

级数: Improver



## WALK & SNAP (WALKING ON ALL ODD COUNTS AND SNAPPING ON ALL EVEN COUNTS)

- 1 Touch ball of right foot forward and throw right hand out to right side as if throwing a Frisbee
- 2 Place heel and weight down on right foot while snapping right fingers out to right side
- 3 Touch ball of left foot forward and throw right hand out to right side
- 4 Place heel and weight down on left foot while snapping right fingers out to right side
- 5 Touch ball of right foot forward and throw right hand out to right side
- 6 Place heel and weight down on right foot while snapping fingers out to right side
- 7 Touch ball of left foot forward and throw right hand out to right side
- 8 Place heel and weight down on left foot while snapping fingers out to right side

## KICK & POINT, KICK & POINT, CROSS UNWIND, HIP BUMPS

- 1&2 Kick right foot forward, step right beside left, point left to left side
- 3&4 Kick left foot forward, step left beside right, point right to right side
- 5-6 Cross right over left, unwind  $\frac{1}{2}$  turn left
- 7&8 Bump hips- left-right-left, (weight ends on left)

## CROSS SHUFFLE, SIDE ROCK, RECOVER, BEHIND $\frac{1}{4}$ TURN LEFT STEP RIGHT, RIGHT KICK-BALL-CHANGE

- 1&2 Cross right over left, step left to left, cross right over left
- 3-4 Rock to left side on left, rock onto right in place
- 5&6 Step left behind right, make  $\frac{1}{4}$  turn with right, step left step beside right
- 7&8 Kick right forward, step right in place, step left next to right

## RIGHT CHASSE' STEPS, LEFT CHASSE' STEPS

- 1& Step right foot to right & slide step left foot beside right
- 2& Step right foot to right & slide step left foot beside right
- 3-4 Step right foot to right; touch left foot beside right
- 5& Step left foot to left & slide step right foot beside left
- 6& Step left foot to left & slide step right foot beside left
- 7-8 Step left foot to left; touch right foot beside left

## REPEAT