

Surrender

拍数: 64 墙数: 2 级数:
编舞者: Tom Glover (AUS)
音乐: I Said I Love You - Raul Malo



- 1-8 Turn $\frac{1}{2}$ turn right stepping forward onto right foot, step left foot to the side as you turn $\frac{1}{4}$ turn right, step right foot behind left, turn $\frac{1}{4}$ left as you step forward onto left, step forward onto right foot, pivot $\frac{1}{2}$ turn left, step forward onto right foot, hold
- 1-8 Step left foot forward, lock/step right foot on the outside of left, step left foot out to left side, scuff right beside left, step right foot forward, lock/step left foot on the outside of right, step right foot out to right side, scuff left beside right
- 1-8 Step left foot forward, lock/step right foot on the outside of left, step left foot forward, scuff right beside left, step forward onto right, pivot $\frac{1}{2}$ turn left, step forward onto right, touch ball of left beside right
- 1-8 Step left to left side, step right behind left, step left to left side, step right in front of left, step left to left side, rock/replace weight onto right, cross/step left in front of right, hold
- 1-8 Repeat above 8 counts to the right leading with right foot
- 1-8 Step left to left side, replace weight onto right, step left behind right and slightly back, hold, step right to right side, replace weight onto left, step right in front of left, hold
- 1-8 Step forward onto left, pivot $\frac{1}{2}$ right, rock forward onto left foot, rock back onto right, turn $\frac{1}{2}$ turn left stepping forward, step/sway right foot to right, step/sway left foot to left, step right foot backwards
- 1-8 Step left foot back, step right beside left, step left forward, hold, step right to right side, step left beside right, step forward onto right, touch left foot beside right
- 1-4 Take 3 steps forward left-right-left, touch right beside left

REPEAT

RESTART

Complete 2 walls and dance up until count 32. You are now facing back wall. Instead of cross left, hold on counts 31-32. Cross left, touch right beside left, restart dance