

# Somebody's Gonna Get That Girl

COPPER KNOB  
BY STEPHEN T. S.

拍数: 32      墙数: 4      级数: Improver  
编舞者: Julie Dowse (AUS)  
音乐: Somebody's Gonna Get That Girl - Restless Heart



## ROCK/STEP FORWARD, ROCK BACK, BALL STEP, STEP FORWARD, CROSS/STEP ¼ TURN, OUT, OUT, ¼ TURN, LEFT VINE

- 1-2&3-4      Rock/step right forward, rock back on left, ball step right next to left, step left forward, cross/step right over left making a ¼ turn over left (weight right) (9:00)  
&5-6-7&8      Step left to left side, step right to right side, ¼ turn over right stepping left to left side, cross/step right behind left, step left to left, cross/step right over left (12:00)

## SIDE, TOUCH, BALL STEP, TOUCH, BALL STEP, LOCK STEP, ¾ TRIPLE TURN

- 1-2&3-4      Step left to left, touch right beside left, step right to right, step left to left, touch right beside left  
&5-6-7&8      Step right back, step left forward, lock/step right behind left, ¾ triple turn over left stepping - left, right, left (3:00)

## ROCK REPLACE, SAILOR STEP, CROSS/STEP, ¼ TURN, BACK COASTER

- 1-2-3&4      Rock/step right to right, replace weight to left, cross/step right behind left, step left to left, replace weight to center  
5-6-7&8      Cross/step left over right, ¼ turn over right on ball of right, step back on left, step right beside left, step forward left. (6:00)

## RIGHT DOROTHY, LEFT DOROTHY, SIDE STEP, ½ HINGE, ¼ HINGE, HEEL RAISES

- 1-2&      Step right forward at 45 degrees right, lock/step left behind right, step right slightly forward at 45 degrees right  
3-4&      Step left forward at 45 degrees left, lock/step right behind left, step left slightly forward at 45 degrees left  
5-6-7-8      Step right to right side (straightening up), ½ hinge over left stepping left to left side, ¼ over left stepping right to right side (weight on both feet), raise & drop heels (weight left) (9:00)

## REPEAT

## TAG

A four count tag occurs at the end of walls 3 & 6

- 1-2-3-4      Sway hips right for 2 counts, sway hips left for 2 counts

## RESTART

Occurs on wall 4. Dance to count 16 (¾ triple turn) then restart dance