

Railway Stations

COPPER KNOB
BY STEPHEN

拍数: 32 墙数: 2 级数: Intermediate
编舞者: Violet Ray (USA)
音乐: Railway Stations - CECILIO & Kapono



Begin the dance on the word "stations"

FORWARD, TOGETHER, ROCK, ROCK, FORWARD, TOGETHER, ROCK, ROCK, BACK, ¼ TURN LEFT, CROSS

- 1& Step right foot forward, step left foot next to right foot
- 2-3 Step (rock) forward on right foot, rock back on left foot
- 4& Step right foot forward, step left foot next to right foot
- 5-6 Step (rock) forward on right foot, rock back on left foot
- 7&8 Step right foot back, turn ¼ left stepping on left foot, cross right foot over left foot

SYNCOPATED WEAVE, SIDE, CROSS, BACK COASTER CROSS

- 1&2& Step left foot to left side, cross right foot behind left foot, step left foot to left side, cross right foot over left foot
- 3&4 Step left foot to left side, cross right foot behind left foot, step left foot to left side
- 5-6 Step right foot to right side, cross left foot over right foot
- 7&8 Step right foot back, step left foot next to right foot, step right foot across left foot

SIDE, CROSS, BACK, ¼ TURN RIGHT, FORWARD, PONY FORWARD, JAZZ WALK FORWARD (2X)

- 1-2 Step left foot to left side, cross right foot over left foot
- 3&4 Step left foot back, turn ¼ right stepping on right foot, step left foot forward
- 5&6 Step ball of right foot forward, step left foot next to right foot (stay on the ball of your right foot), step right foot forward
- 7-8 Step left foot forward diagonally left while pushing left hip to left side, step right foot forward diagonally right while pushing right hip to right side

TAP, KICK, BACK, TOGETHER, TAP, KICK, BACK, TOGETHER, CROSS, UNWIND

- 1-2 Tap ball of left foot next to right foot, kick left foot forward
- 3& Step ball of left foot back, step right foot next to left foot
- 4-5 Tap ball of left foot next to right foot, kick left foot forward
- 6& Step ball of left foot back, step right foot next to left foot
- 7-8 Cross left foot behind right foot, unwind ½ left ending with weight on left foot

REPEAT
