

Party Animal

COPPER **KNOB**
STEPSHEETS

拍数: 0 墙数: 4 级数: Improver
编舞者: Annemette Toft (DK)
音乐: Party Animal - Tamra Rosanes



Sequence: AABC AABC AA, A(counts 1-8), BC AA, A(counts 1-8)

This dance won the choreography competition for new dances to Tamra Rosanes' CD "LineDANCEParty" in Denmark on May 14th 2006

SECTION A:

KICK RIGHT, STEP BACK RIGHT, TOUCH LEFT, BUMP, BUMP, RIGHT HEEL, LEFT HEEL

- 1&2 Kick right foot forward, step back on right, touch left in front of right
3&4 Bump hips forward, back, forward (weight ends on left foot)
5-6 Point right heel forward, back to place (use arms for styling)
7-8 Point left heel forward, back to place (use arms for styling)

STEP ½ TURN, LEFT LOCK STEP, LEFT KICK BALL POINT, RIGHT KICK BALL POINT

- 1-2 Step forward on right foot, turn ½ left
3&4 Step forward on right, lock left behind, step forward on right
5&6 Kick left foot forward, cross left in front of right, point right to the side
7&8 Kick right foot forward, cross right in front of left, point left to the side

SWIVEL ¼ TURN LEFT, ROCK STEP, TOE POINTS, SLIDE, TOUCH

- 1&2 On balls of both feet swivel heels right, left, right making ¼ turn left (weight ends on right)
3-4 Rock back on left, recover on right
5&6& Point left to the side, step together, point right to the side, step together
7-8 Step to the left, slide right next to left and touch

¼ TURN RIGHT, SHUFFLE FORWARD, FULL TURN, STEP ¼ TURN, CROSS SHUFFLE

- 1&2 Turn ¼ right stepping forward on right, close left next to right, step forward on right
3-4 Make a full turn forward stepping left, right
5-6 Step forward on left, turn ¼ right
7&8 Cross left in front of right, step right to the side, cross left slightly in front of right (add bounce for styling)

SECTION B:

BODY ROLL DOWN, BODY ROLL UP

- 1-2 Body roll down
3-4 Body roll up

SECTION C:

WALK FORWARD RIGHT-LEFT-RIGHT-LEFT, WALK TO THE RIGHT IN A FULL CIRCLE RIGHT-LEFT-RIGHT-LEFT

- 1-4 Walk forward right, left, right, left
5-8 Walk forward to the right right, left, right, left making a full circle