Beer Up Party Down

级数: High Beginner

编舞者: Karen Zima (USA) - December 2024

音乐: Beer Up - Neon Union

Easy 4 count Tag. No Restarts. Start Dance on Vocals (16 count intro)

拍数: 32

Step, Touch, Back, Kick, Behind, Side, Cross/ Step, Touch, Back, Kick, Behind, Side, Cross

- 1&2& Step Diagonally Fwd on R, Touch L beside R, Step back Diagonally on L, Low R Kick to R Diagonal.
- 3&4 Cross Right Behind Left, Step Left to Left, Cross Right over Left. (Weight on Right)
- 5&6& Step Diagonally Fwd on L, Touch R beside L, Step back Diagonally on R, Low L Kick to L Diagonal.
- 7&8 Cross Left Behind Right, Step Right to Right, Cross Left over Right. (Weight on Left)

Point, Step Back, Point, Step Back, Point R, Rock back on R, Rock Fwd on L, Right Shuffle Fwd, Left Shuffle Fwd

- 1&2& Point Right to Right, Step back on Right, Point Left to Left, Step back on Left,
- 3&4 Point Right to R, Rock Back onto Right (can hitch left knee up as rock back), Rock Fwd onto Left
- 5&6 7&8 Right Shuffle Forward -Right Left Right, Left Shuffle Forward -Left Right Left

Right Kick & Point Left, Left Kick & Point Right, Box Step With 1/4 Turn to Right

- 1&2 Kick Right Forward, Step onto R in place, Point Left out to Left,
- 3&4 Kick Left Forward, Step onto Left in place, Point Right out to Right
- 5,6,7,8 Cross Right over Left, Step back onto Left, ¼ turn to Right stepping onto R, Step together with Left

Heel Taps Right & Left, Step Fwd on Right, Stomp Left up to Right, Sway Hips Right-Left-Right- Left

- 1&2& Tap Right Heel Fwd, Step onto Right in place, Tap Left Heel Fwd, Step onto Left in Place
- 3,4 Step Forward onto Right, Stomp or step Left up Next to Right (Leave Shoulder Width Apart)
- 5,6,7,8 Sway Hips Right-Left-Right-Left (Can Also Step In Place as you Sway to Jazz it Up!)

Weight Ends on Your Left to Start the Dance Again!

EASY TAG: At the end of Wall 5 after the Sways. You will be facing 3:00. There are 4 counts of Music. Just add 4 more Sways!

Questions Email klzima@comcast.net Have fun & Thank you !





墙数

墙数:4