

Just Say Good-Bye

拍数: 32 墙数: 4 级数: Beginner / Improver
编舞者: Heather-Zara Shepherd (AUS) - November 2024
音乐: I Don't Know How To Say Goodbye (Bang Bang Boom Boom) - Dwight Yoakam
& Post Malone



Intro 8 counts A and B

A

R Side Shuffle, Rock, Recover x2

1&2 Step R to R side, Step L to R & Step R to R side
3-4 Rock back on L, Recover on R
5&6 Step L to L side, Step R next to L & Step L to L side
7-8 Rock back on R, Recover on L 12:00

Half Monterey Turns

1-2 Point R to R side, 1/2 Turn to R, Step R to L 6:00
3-4 Point L to L side, Step L to R
5-6-7-8 Repeat 12:00

Beginners: Point to side, and step, point, step - don't turn, if you can't do a half turns.

R Heel, Toe, Heel, Rock Back, & L Heel Fwd, Step Back L, & Turn 1/4 L, Step R to L & L Heel /Kick Fwd

1-2 R Heel @ 45, R Toe across L Toe,
3-4 R Heel @ 45, Step back R
&5-6 & Step back R, & L Heel Fwd, Hold
&7&8 & 1/4 Turn L, stepping L to R, & Heel/Kick Fwd 9:00

Rock Fwd R, Recover L, Shuffle Back RLR, Rock Back L, Step Fwd R, L Kick Ball Touch

&1-2 Rock back L, Rock Fwd R, Recover L
3&4 Shuffle back RLR
5-6 Rock back L, Recover R
7&8 L Kick Ball Touch

B Facing 12:00 after 4 Walls

Stomp Fwd R, L Heel Bounce, Turning 1/4 L, x2

1-2 Stomp R Fwd, Turning 1/4 L, L Heel Bounce
3-4 L Heel Bounce x2. 9:00
5-6 Stomp R Fwd, Turning 1/4 L, L Heel Bounce
7-8 L Heel Bounce x2 6:00

Rock Fwd, Recover, 2 1/2 turn Shuffles, Rock Back, Recover

1-2 Rock Fwd R, Recover L
3&4 R Shuffle back turning 1/2 to the R,
5&6 Continue Turning 1/2 (Full Turn) 6:00
7-8 Rock back R, Recover L

Step R Fwd, Step Point L x2, Step R Back, Step Point x2

1-2 Step Fwd R, Point L to side
3-4 Step Fwd L, Point R to side
5-6 Step back R, Point L to side
7-8 Step back L, Point R to side

Grind R, 1/4 Turn R, Step Back Recover, x2

1-2 Grind R, 1/4 Turn R,

3-4 Step Back R, Recover L

5-6-7-8 Repeat

A- 4 walls, B-2 walls, A-2 walls, B- 2 walls A- 2 walls finishing facing 12:00

As always, the Music will take you there.

YouTube : Cosmic Country Line Dancing by Zara Phone: 0410614445
