Where's The Party

Intro: 16 counts

SEC 1: HEEL, HEEL, BEHIND-SIDE-CROSS, HEEL, HEEL, BEHIND-SIDE-CROSS

1-2	RF. tap heel fwd – RF. tap heel fwd (12.00)
3&4	RF. cross behind LF. – LF. step to L-side – RF. cross over LF
5-6	LF. tap heel fwd – LF. tap heel fwd
7&8	LF. cross behind RF.– LF. step to R-side – LF. cross over RF.

SEC 2: STOMP, STOMP OUT X2, BEHIND-SIDE-CROSS, SIDE ROCK, RECOVER, BEHIND-SIDE-CROSS

1&2	RF. stomp – RF. stomp to R-side – RF. stomp to R-side (12.00)
3&4	LF. step behind RF. – RF. step to R-side – LF. cross over RF
5-6	RF. rock to R-side - LF. recover
7&8	RF. step behind LF - LF. step to L-side – RF. cross over LF. *Restartpoint wall 3

SEC 3: CHASSE-L, 1/2 TURN-L-CHASSE -R, BEHIND-SIDE-CROSS, POINT R, 1/4 R, POINT L

1&2	LF. step to L-side – RF. step together – LF. step to L-side
3&4	RF. 1/2 turn L, step to R-side – LF. step together – RF. step to R-side (6.00)
5&6	LF. step behind RF – RF. step to R-side– LF. cross over RF
7&8	RF. point to R-side – LF. 1/4 turn R – LF. point to L-side (9.00)

SEC 4: WALK, WALK, ROCK FWD, RECOVER, 1/2 TURN L, WALK, WALK, KICK BALL STEP

1-2	LF. walk fwd – RF. walk fwd
3&4	LF. rock fwd – RF. recover – LF. 1/2 turn L, step fwd (3.00)
5-6	RF. walk fwd - LF. walk fwd
7&8	RF. kick forward – RF. step together – LF. step fwd (3.00)

*Restart in wall 3: after 16 counts

**TAG: after wall 6:

STOMP OUT-R, STOMP OUT-L WITH HIPBUMP, HIPBUMP R-L, TOUCH

1-2	RF. stomp to R-side – LF. stomp to L-side with a hipbump L
3-4	RF. hipbump R – LF. hipbump L
5	RF. touch toe next to LF