

# Speaking Truthfully (WCS)

COPPER KNOB  
BYEFOOTETS

拍数: 32      墙数: 2      级数: Novice  
编舞者: Krisjanis Bite - September 2017  
音乐: Truthfully - DNCE



## [1 – 8] WALK FORWARD R, L, OUT-OUT (R-L), IN R, CROSS L, FULL TURN, SWEEP R, R BEHIND, L SIDE, R STEP FORWARD

1-2            Step forward on RF (1), Step forward on LE (2)  
&3&4        RF to right side (&), LF to left side (3), step back in with RF (&), cross L over R (4)  
5-6            Full turn right on LF (5), sweep with RF (6)  
7&8            Cross R behind L (7), step L next to R (&), step forward on RF (8) 10:30

## [9-16] WALK FORWARD L, R, L ROCK FORWARD, L STEP BACK, R STEP BACK, L STEP BACK, L BEHIND, R SIDE, L STEP FORWARD

1-2            Step forward on LF (1), step forward on RF (2)  
3&4            Rock L forward (3), recover weight R(&), step back L(4)  
5-6            Step back R (5), step back L (6)  
7&8            Cross R behind L (7), step forward on RF (&) 6:00, step forward on L (8).  
**Restart here during the 4th wall. The 4th wall begins facing 10.30, you will Restart facing - 6.00**  
7&8            Cross R behind L (7), step forward on RF (&) 6:00, L touch (8).

## [17-24] PIVOT ½ TURN R, CONTINUE FULL TURN, L CROSS, R SIDE , R FLICK

1-2            Step forward on LF (1), Pivot ½ turn right (2) 12:00  
3-4            Continue with full turn right (3-4)  
5&6            Make ¼ turn right as you step forward on L (5) 3:00, recover weight R (&), cross L over R (6)  
7-8            Step R over L (7), ¼ R flick (weight on L foot) (8) 12:00

## [25-32] PIVOT ½ TURN L, R KICK, R BALL, L SIDE, L COASTER STEP, HEEL SWIVEL, TOES SWIVEL, HEEL SWIVEL

1-2            Step forward on RF (1), Pivot ½ turn left (2) 6:00  
3&4            Kick R foot forward (3), step ball of R next to L (&), touch L to left side (4)  
5&6            Cross L behind R (5), step R next to L (&), step L big step to left side (6)  
7&8            Swivel both heels in (7), swivel both toes in (&), swivel both heels in (8)

Contact: krisjaniswork@gmail.com