

# Livin' for the Jive

COPPER KNOB  
BY STEPHEN

拍数: 32                      墙数: 4                      级数: Improver  
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音乐: Living For the Jive - Johnny Brady



## PART A (32 count)

### Sect.1 Heel touch – shuffle side – Heel touch – shuffle forward

1&2& – touch right heel diagonally right - crossing the right foot on the left leg - touch right heel diagonally right - flick right back  
3&4 – step right side – step left beside – step right side  
5&6& – touch left heel diagonally left - crossing the left foot on the right leg - touch left heel diagonally left - flick left back  
7&8 – step left fwd – step right beside – step left fwd

### Sect. 2 Rock – turn 1/2 right – shuffle - step turn 3/4 left – shuffle cross

1&2 - step right fwd - recover on left foot – 1/2 turn right and step right fwd  
3&4 - step left fwd – step right beside left – step left fwd  
5&6 – step right fwd – 3/4 turn left – step right to the right side

### Restart 2- Wall 9 (Add Stomp Left beside Right - Restart)

7&8 – step left cross over right – step right beside – step left cross over right

### Restart 1 – Wall 3

### Sect. 3 Scissor step - wave – rock side - wave

1&2 – step right to the right side – step left beside right – step right cross over left  
3&4& – step left to the left side – step right behind left - step left to the left side – step right over left  
5&6 – step left side – recover weight on right – step left over right  
&7&8 – step right side – step left behind right – step right side – step left over right

### Sect. 4 Rockin' chair – scuff hitch stomp – rumba box

1&2& - step right fwd – recover on left – step right back – recover on left  
3&4 – scuff right – hitch right – stomp right  
5&6 – side step to the right – step left beside right – step right back  
7&8 – side step to the left follow through right – step right beside left – step left forward

## PART A2 (30 count - only second wall)

Equal to the part A up to 28 ° count - instead of rumba box only final touch right side (count 29) and stomp (count 30)

RESTART 1 – wall 3 after 16 counts

RESTART 2 –wall 9 after 14& counts (in Section 2 after the turn of 3/4 step right, stomp left beside, Restart)

TAG - at end of wall 5 – 2 counts

(1 touch side right - 2 touch right beside left)

Sequence : A - A2 - A16 counts, Restart A - A - Tag - A - A - A - A14 counts, Restart A

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