

# Aku Memilih Setia

COPPER KNOB  
STEPSHEETS

拍数: 64      墙数: 4      级数: Intermediate  
编舞者: Wiwik Istrini (INA) - February 2015  
音乐: Aku Memilih Setia by Fatin



## I. □ HALF RUMBA BOX, PIVOT ½ TURN, FULL TURN

1&2      Step L to left side, step R beside L, step L forward  
3&4      Step R to right side, step L beside R, step R forward  
5&6      Step L forward, recover on R, ½ turn left step L forward  
7&8      ½ turn left step back on R, ½ turn left step L forward, step R forward

## II. □ STEP BACK, TOGETHER, ¼ TURN CROSS OVER, SWEEP, WEAVE, SWAY

1&2      Step back on L, step R together L, ¼ turn left step L over R (sweep R to front)  
3&4      Cross R over L, step L to side, cross R behind L (sweep L to back)  
5&6      Cross L behind R, step R to side, cross L over R  
7&8      Step R to side while sway to R-L-R

## III. □ ¼ TURN, ½ TURN, ½ TURN, PIVOT ½ TURN, ¼ TURN, COASTER STEP

1&2      ¼ turn left step L forward, ½ turn left step back on R, ½ turn left step L forward  
3&4      Step R forward, ½ turn left step on L, step R forward  
5&6      Step L forward, ¼ turn right step on R, cross L over R  
7&8      Step R to back, step L together R, step R forward

## IV. □ SKATE, ROCK-RECOVER, ½ TURN, SWAY, UNWIND FULL TURN

1, 2      Step L out to left diagonal (slide foot forward as if wearing skates), Step R out to right diagonal (slide foot forward as if wearing skates)  
3&4      Step L forward, recover on R, ½ turn left step L forward  
5&6      Step R to side while sway to R-L-R  
7, 8      Cross L toe over R, unwind full turn to right (weight on R)

## TAG 4 counts after Wall 1, 3 :

1&2      Step L to left side, rock cross R behind L, recover on L  
3&4      Step R to right side, rock cross L behind R, recover on R

## TAG 8 counts after Wall 2, 4, 6 :

1&2      Step L to left side, rock cross R behind L, recover on L  
3&4      Step R to right side, rock cross L behind R, recover on R  
5 – 8      Sway to L-R-L-R

Contact: [astarien\\_rini@yahoo.co.id](mailto:astarien_rini@yahoo.co.id)