

# Don't Let it Slip on By

**COPPER** KNOB  
BY SHEETS

Compte: 32

Mur: 2

Niveau: Intermediate NC

Chorégraphe: Francien Sittrop (NL) - June 2014

Musique: Slip on By - Austin Webb



**Intro: Start after 16 Counts**

**[1 – 8] □ Side, Behind Side, Cross Rock Recover, Side, Cross, Side, Rock back, Recover, Side, Behind, ¼ Turn R, Step fwd**

- 1 Step R to R side
- 2&3& Step L behind R, Step R to R side, Rock L across R, Recover on R
- 4 & 5 Step L to L side, Step R across L, Step L big step to L side
- 6&7& Rock R back, Recover on L, Step R to R side, Step L behind R
- 8 & ¼ Turn R step R fwd, Step L fwd (03.00)

**[9-17] □ Lock Step, Step fwd, Pivot ¾ Turn R, Side, Behind, Side, Prissy Walks x2, Mambo step**

- 1 & 2 Step R fwd, Lock L behind R, Step R fwd
- 3 & 4 Step L fwd, Pivot ¾ Turn R, Step L Big Step to L side (12.00)
- 5 & Step R behind L, Step L to L side
- 6 - 7 Step R across L, Step L across R
- 8 & 1 Rock R fwd, Recover on L, Step R big Step back

**[18-24] □ Coaster Cross, Side Rock, ¼ Turn L, Step fwd, 1 ¼ Turn L, Side Rock, Recover, Cross, Side**

- 2 & 3 Step L back, Step R next to L, Step L across R
- & 4 & Rock R to R side, Recover on L with ¼ Turn L, Step R fwd
- 5 Step L fwd
- 6 & ½ Turn L step R back, ½ Turn L step L fwd
- 7&8& ¼ Turn L rock R to R side, Recover on L, Step R across L, Step L to L side

**[25-32] □ Step Back, Sweep, Behind, Side, Rocking Chair, Step fwd, Step Pivot ½, Step Pivot ½, Cross Rock, Recover**

- 1 Step R back and Sweep L to Back
- 2 & Step L behind R, Step R to R side
- 3&4& Rock L Diagonally R fwd, Recover on R, Rock L Back, Recover on R (facing 07.30)
- 5 Straighten up to the back wall and Step L fwd (06.00)
- 6&7& Step R fwd, Pivot ½ Turn L, Step R fwd, Pivot ½ Turn L
- 8 & Rock R across L, Recover on L (06.00)

**Tag wall after Wall 2 & 4:**

**[1 - 4] □ Basic NC step R & L**

- 1 – 2& Step R to R side, Rock L back, Recover on R
- 3 – 4& Step L to L side, Rock R back, Recover on L

**Website: [www.franciensittrop.nl](http://www.franciensittrop.nl)**