

Let's Just Fly

COPPERKNOB
STEPSHEETS

Compte: 48

Mur: 2

Niveau: Intermediate waltz

Chorégraphe: Travis Taylor (AUS) - January 2012

Musique: Flying - Bryan Adams : (Album: Room Service)



(Start dance on lyrics – 16 Counts)

Sequence: 48 + 8 Count Tag, 42, 48, 24, 36, 42, 48, 48, 48, 36, 48, END

1-2-3 Rock forward on R, Replace weight on L, $\frac{1}{4}$ turn R step R to R side
4-5-6 Cross Rock L over R, Replace weight on R, $\frac{1}{4}$ turn L step L forward
1-2-3 $\frac{1}{2}$ turn L step back on R, Sweep L foot around for 2 Counts
4-5-6 Step L behind R, Step R to R side, Cross L over R

1-2-3 Step R to R side, Drag L together, Hold
4-5-6 Step L to L side, Drag R together, Hold END HERE ON WALL 12
1-2-3 Step forward on R, $\frac{1}{2}$ turn R Step L together, Step R slightly back
4-5-6 Step back on L, $\frac{1}{2}$ turn R step R forward, Step L slightly forward

***24 Restart Here On Wall 4 Only**

1-2-3 Step forward on R, Step L in place, Step R slightly back
4-5-6 Step L back, $\frac{1}{2}$ turn R step R forward, Step L slightly forward
1-2-3 Cross R over L, Rock L to L side, Replace weight on R
4-5-6 Cross L over R, Rock R to R side, Replace weight on L

***36 Restart Here On Walls 5 & 10**

1-2-3 Step forward on R, Sweep L foot around into a $\frac{1}{4}$ turn R
4-5-6 Cross L over R, Step R to R side, Step L behind R

***42 $\frac{1}{4}$ turn R Rocking forward on R to start again on Walls 2 & 6**

1-2-3 Step R to R side, Drag L together, Hold
4-5-6 $\frac{1}{4}$ turn L step L forward, Step forward on R, $\frac{1}{2}$ turn L Pivot weight on L

48 Ct. Start Dance Again

TAG: at the end of Wall 1, Repeat the following

1-2-3 Step forward on R, Step L together, Step R slightly back
4-5-6 Step back on L, Step R together, Step L in place
7-8 Step forward on R, Step forward on L

Dance may look like a nightmare on paper, but once danced and you are familiar with music, the restarts will just flow automatically. The steps aren't too hard either! Let the song take you away like it did for me! ENJOY!