

# Cowboy Cowboy

**COPPER KNOB**  
BY STEPHEN BRETZ

**Compte:** 32

**Mur:** 4

**Niveau:** Improver

**Chorégraphe:** Dan Albro (USA) - October 2007

**Musique:** Cowboy, Cowboy - Brooks & Dunn : (CD: Cowboy Town)



## JAZZ BRUSH, CROSS, TURN BACK, SHUFFLE BACK

- 1-2-3-4 Cross right over left, step back on left, step side right, brush left up and crossing right  
5-6-7&8 Cross left over right, turn ¼ left stepping back on right, step back left, step right next to left, step back left

## ROCK, STEP, SHUFFLE FORWARD, ½ TURN, ½ TURN, STEP, ½ PIVOT

- 1-2-3&4 Rock back on right, step forward left, step forward right, step left next to right, step forward right  
5-6 Turn ½ right stepping on back left, turn ½ right stepping forward right  
**Easy option for counts 5-6: step forward left, step forward right**  
7-8 Step forward left, pivot ½ right ending with weight on right

## CROSS OVER, SIDE, BEHIND, SIDE, CROSS, ROCK, STEP, BEHIND, SIDE, CROSS

- 1-2-3&4 Cross left over, step side right, cross left behind, step side right, cross left over  
5-6-7&8 Rock side right, recover on left, cross right behind, step side left, cross right over

## SHUFFLE SIDE, ¼ TURN, HIPS, ¼ TURN, HIPS, TOE, AND, HEEL

- 1&2& Step side left, step right next to left, step left side, keeping weight on left turn ¼ left  
3&4& Step side right as you bump hips right, left, right, keeping weight on right turn ¼ left  
5&6 Step side left as you bump hips left, right, left moving slightly left  
7&8& Touch right toe next to left, step back on right, touch left heel forward, step left next to right

## REPEAT

**TAG:** At the end of the 4th and the 8th wall (this happens both times facing original wall) double 7&8& of the last eight count (counts 31&32& of the dance)

**ENDING:** The music is going to fade at the end of the song and then come back in. DJ's can fade with the music or dancers can keep dancing until they face LOD on count 30 of the dance. Start the dance over as soon as the music comes back in and do the dance until the music ends