

Call The Preacher

Compte: 50

Mur: 2

Niveau: Intermediate

Chorégraphe: Andreas Ehn (SWE)

Musique: Better Call a Preacher - Sammy Kershaw



LEFT SHUFFLE, SKATE SKATE, RIGHT SHUFFLE, ROCK STEP

- 1&2 Step left forward slightly diagonally to left, step right beside left, step left forward
3-4 Skate right diagonally forward right, skate left diagonally forward left
5&6 Step right forward slightly diagonally to right, step left beside right, step right forward
7-8 Rock forward on left, recover on right

LEFT SHUFFLE BACK, FULL TURN, STEP, CROSS TOUCH, LEFT SHUFFLE FORWARD

- 1&2 Step left back, step right beside left, step left back
3-4 Step forward on right making ½ right, step left back making ½ turn right
5-6 Step right back, touch left over right
7&8 Step left forward, step right beside left, step left forward

VINE RIGHT, HEEL, VINE LEFT, HEEL

- 1-4 Step right to right, left behind right, step right to right, touch left heel diagonally forward left
5-8 Step left to left, right behind left, step left to left, touch right heel diagonally forward right

SIDE, BEHIND, SHUFFLE ¼ RIGHT, STEP TURN ½ RIGHT, LEFT SHUFFLE ¼ RIGHT

- 1-2 Step right to right, left behind right
3&4 Step right forward making ¼ turn right, left beside right, step right forward
5-6 Step left forward, pivot ½ turn right (weight on right)
7&8 Step left to left making ¼ turn right, step right beside left, step left to left

ROCK STEP, RIGHT CHASSE, LEFT JAZZ BOX ½ LEFT

- 1-2 Rock back on right behind left, recover on left
3&4 Step right to right, left beside right, step right to right
5-8 Cross left over right, step right back making ¼ turn left, step left to left making ¼ turn left, step right beside left (slightly forward)

ANCHOR STEP, HEEL SWIVELS

- 1-2 Rock slightly back on left, recover on right
3-4 Rock slightly back on left, step right beside left as you recover onto right
5-6 Swivel heels - right, center
7-8 Swivel heels - right, center (weight on both feet)

BUMP, BUMP

- 1-2 Bump hips to left, bump hips to right

REPEAT

RESTART

On walls 2 & 3, skip the last bump, bump. Restart with left shuffle.