

# Forever

**Compte:** 32

**Mur:** 4

**Niveau:** Intermediate



**Chorégraphe:** Dan Pye (USA) & Jan Pye (USA)

**Musique:** Forever and for Always - Shania Twain

## ROCK, RECOVER, TURNING TRIPLE, ROCK, RECOVER, TURNING TRIPLE

- 1-2-3&4      Rock forward on right, recover back on left, ½ turn right shuffling forward(right-left-right)  
5-6-7&8      Rock forward on left, recover back on right, ½ turn left shuffling forward(left-right-left)

## TWO CIRCLE TURNS/FIRST LEFT, THEN RIGHT

- 1              ¼ turn left pivoting on left, touching right toe to right side(12:00)  
&2             Push off with right pivoting ¼ turn left on left, touching right toe to right side(9:00)  
&3             Push off with right pivoting ¼ turn left on left, touching right toe to right side(6:00)  
&4             Push off with right pivoting ¼ turn left on left, stepping in place with right

### This completes circle to left

- 1              ¼ turn left pivoting on right, touching left toe to left side(12:00)  
&2             Push off with left pivoting ¼ turn right on right, touching left toe to left side(9:00)  
&3             Push off with left pivoting ¼ turn right on right, touching left toe to left side(6:00)  
&4             Push off with left pivoting ¼ turn right on right, touching left toe to place along side right(9:00)

## SYNCOPATED PROGRESSIVE LEFT VINE

- 1-2&3&4      Step on left to left side, cross right behind left, left to left side, cross right over in front of left, left to left side, cross right behind left

## ¼ TURN, ½ MILITARY TURN, ¼ TURN

- 1-2-3-4      ¼ turn left stepping forward on left, step forward on right, ½ turn left shifting weight to left, ¼ turn left stepping in place on right

## SYNCOPATED PROGRESSIVE VINE RIGHT

- 1&2&3      Cross left behind right, right to right side, cross left over in front of right, right to right side, cross left behind right

## ¼ TURN, ½ MILITARY TURN, SHUFFLE FORWARD

- 4-5-67&8      ¼ turn right stepping forward on right, step forward on left, ½ turn right shifting weight to right, shuffle forward(left-right-left)

## REPEAT

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