

# Goin' Down

Compte: 32

Mur: 2

Niveau: Intermediate



Chorégraphe: Simon Ward (AUS)

Musique: Down By The Lazy River - The Osmond Brothers

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- |       |   |
|-------|---|
| 1-2&3 | Step right forward, shuffle very slightly forward bending knees slightly left, right, left  |
| 4-5&6 | Step right forward, shuffle very slightly forward bending knees slightly left, right, left  |
| 7-8   | Step right forward, pivot ½ turn left taking weight onto left foot  |
|       |   |
| 1-2   | Step right forward, pivot ¼ turn taking weight onto left  |
| 3-4   | Cross/step right over left, step left to left side turning ½ turn right   |
| 5-6   | Complete ½ turn right by stepping right to right side and place right arm at 45 degrees left, place right arm at 45 degrees right |
| 7-8   | Point right arm to right, do like a "come here" motion right hand and raise right leg   |
- Arm movements are meant to go in time to music, basically bringing right arm from left to right**
- |     |   |
|-----|---|
| 1-2 | Cross/step right over left, step left to left side  |
| 3&4 | Touch right toe slightly to right, step ball of right down beside left, cross/step left over right                |
| 5-6 | Step right to right side turning ¼ turn left, step left back turning ¼ turn left                                  |
| 7-8 | Cross/rock right over left, replace weight onto left  |
|     |   |
| 1-2 | Step right to right, turn a full turn right on ball of right foot   |
| 3-4 | Touch left to left side, hold   |
| 5-6 | Step left beside right, touch right to right side, raise right knee across left                                   |
| 7-8 | Touch right to right side, pivot ¼ turn right slightly bending right knee leaving right foot in place begin again |

## REPEAT

## TAG

**At the end of wall 3 you will add 4 counts:**

- |     |   |
|-----|---|
| 1-2 | Step right forward, step left slightly to left (feet apart) |
| 3   | Put your hands behind your head                             |
| 4   | Do a pelvic push  |

## RESTART

**At the end of the 5th wall you will restart after count 12 (though you will not do the ½ turn right, replace with ¼ turn right)**

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